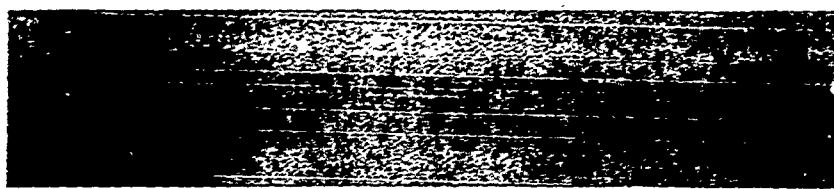


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Transmission Characteristics of the

# 3COM ETHERLINK II NETWORK

91-11409



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Michael Georgiopoulos  
Yousuf Cheng-Hung Ma

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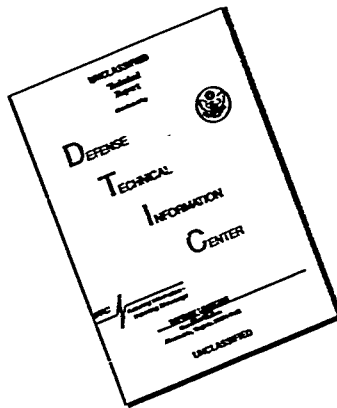
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# Transmission Characteristics of the 3Com ETHERLINK II NETWORK ADAPTER

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## Abstract

In this report, the transmission characteristics of the 3Com Etherlink II adapter are examined. In particular, the transmission speed of the adapter is investigated with data passed and without data passed from host memory to the adapter buffer. Furthermore, experiments are conducted to examine the capability of replacing an old packet, submitted to the adapter buffer, with a new packet from the host memory, as well as the capability of stopping the transmission of a packet already submitted to the network adapter. The primary motivation of this investigation is to understand the behavior of the 3Com ETHERLINK II adapter in a simulation networking environment under real time constraints.



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## 1. INTRODUCTION-MOTIVATION

The subject of this report is to understand the 3Com ETHERLINK II adapter data transmission characteristics. The 3Com Etherlink II adapter is a high performance network interface that links an IBM PC, XT, AT, PS/2 Model 25 or 30, or compatible personal computer to IEEE 802.3 Ethernet networks. The experiments conducted deal with the following items.

### Experiments

1. Transmission speed of the adapter with data (packet) pass from remote memory (host memory) to local memory (adapter buffer). The program TSTRX1.ASM was used to achieve this goal.
2. Transmission speed of the adapter without data (packet) pass from remote memory to local memory. To complete this task the program TSTRX2.ASM was used.
3. The possibility of stopping the transmission of a packet (data), already submitted to the adapter. To perform this task the program TSTRX4.ASM was utilized.
4. The possibility of replacing an old packet (data), already submitted to the adapter buffer, with a new packet (data) from the host memory. Programs TSTRX6 and TSTRX7.ASM are used to achieve this goal.

The equipment used to conduct experiments 1-4 are i) two HP Vectra RS/20C computers and ii) an HP 4972A LAN protocol analyzer. The motivation for experiments 1 and 2 is to examine the maximum transmission speed capabilities of a single network node (in this case the HP Vectra RS/20C). This information will be useful when the time comes to overload a network of HPs in order to evaluate, experimentally, the performance of the Ethernet protocol. The rationale of

experiments 3 and 4 is that, in certain real-time applications, we want to have the flexibility to replace old data with new data or stop a packet's transmission before it is completed. This capability is beneficial in voice applications, where a new voice packet (new data) replaces an unsuccessfully transmitted old packet (old data), or in SIMNET applications where a new state update message (new data) replaces an unsuccessfully transmitted old state update message (old data).

## 2. EXPERIMENTS 1 and 2

Experiment 1 examines the transmission speed characteristics of the adapter when data is passed from the host memory to the adapter buffer. Data is passed from the host memory on to the adapter buffer using DMA. The test environment is set up to avoid unnecessary time delays due to program instructions, data generation time and busy network channel conditions. In particular, the following constraints were imposed.

- a. The data passed is a packet of fixed length.
- b. The data generation time is zero.
- c. The network channel is collision free (i.e., only one computer was allowed to send data).
- d. The program was shortened to eliminate unnecessary instructions.

The above conditions, a-d, allow us to measure more accurately the true transmission speed of the adapter. Each time a packet is transmitted to the adapter a transmission command is issued and the program gets into a waiting mode until this packet is successfully transmitted. Three different packet lengths were tested and statistical results from the HP LAN analyzer are reported in Tables 1-3. In

the first three columns of Tables 1-3 the peak or average traffic generated by the HP computer (with data pass from host memory to adapter buffer) is shown for eight different experiment runs. The next two columns give us the total number of packets (frames) and the total number of bytes generated by the HP for the eight different runs. Finally, in the last column the average interarrival time between two consecutive packet transmissions by the HP is depicted.

	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	18.40	1,826	2,536	25,335	2.280E+6	420
2	18.40	1,826	2,536	25,341	2.281E+6	380
3	18.40	1,826	2,536	25,329	2.280E+6	390
4	18.40	1,826	2,536	25,330	2.280E+6	380
5	18.40	1,826	2,536	25,348	2.281E+6	420
6	18.40	1,826	2,536	25,351	2.282E+6	390
7	18.40	1,826	2,536	25,347	2.281E+6	380
8	18.40	1,826	2,536	25,355	2.282E+6	380
Ave.	18.40	1,826	2,536	25,342	2.281E+6	392.5

Table 1 Packet length 78 bytes

	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	21.31	2,114	1,716	17,140	2.640E+6	570
2	21.31	2,114	1,716	17,156	2.642E+6	570
3	21.31	2,114	1,716	17,154	2.642E+6	570
4	21.31	2,114	1,716	17,157	2.642E+6	580
5	21.31	2,114	1,716	17,156	2.642E+6	580
6	21.31	2,114	1,716	17,148	2.641E+6	570
7	21.31	2,114	1,716	17,157	2.642E+6	580
8	21.31	2,114	1,716	17,146	2.640E+6	570
Ave.	21.31	2,114	1,716	17,152	2.641E+6	573.75

Table 2 Packet length 142 bytes

	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	23.77	2,358	1,045	10,443	2.945E+6	960
2	23.77	2,358	1,045	10,447	2.946E+6	960
3	23.77	2,358	1,045	10,453	2.948E+6	960
4	23.77	2,358	1,045	10,452	2.947E+6	960
5	23.77	2,358	1,045	10,444	2.945E+6	930
6	23.77	2,358	1,045	10,448	2.946E+6	960
7	23.77	2,358	1,045	10,447	2.946E+6	920
8	23.77	2,358	1,045	10,447	2.945E+6	920
Ave.	23.77	2,358	1,045	10,448	2.946E+6	946.25

Table 3 Packet length 270 bytes

Experiment 2 is similar with experiment 1 except that at each transmission time there is no data (packet) pass from the host memory to the adapter buffer; instead the packet (data) resides in the adapter buffer and a transmission command is issued to the adapter. For experiment 2, as in experiment 1, we wait until the packet is successfully transmitted before a new transmission command is generated. The readings from the network analyzer are reported in Tables 4-6 for various packet length sizes. A comparison between Tables 1-3 and 4-6 shows the obvious fact that the transmission speed of the adapter with no data pass from host memory to the adapter is approximately twice its transmission speed when data pass from host memory to network adapter is involved.

	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	35.86	3,558	4,942	49,426	4.448E+6	220
2	35.86	3,558	4,942	49,432	4.449E+6	200
3	35.87	3,559	4,943	49,421	4.448E+6	190
4	35.87	3,559	4,943	49,417	4.448E+6	220
5	35.87	3,559	4,943	49,418	4.448E+6	190
6	35.86	3,559	4,942	49,404	4.446E+6	200
7	35.87	3,559	4,943	49,396	4.446E+6	190
8	35.87	3,559	4,942	49,410	4.447E+6	190
Ave.	35.87	3,559	4,943	49,417	4.448E+6	200

Table 4 Packet length 78 bytes



	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	48.82	4,844	3,932	39,302	6.053E+6	260
2	48.82	4,844	3,932	39,295	6.051E+6	250
3	48.81	4,843	3,931	39,290	6.051E+6	260
4	48.81	4,843	3,931	39,301	6.052E+6	260
5	48.81	4,843	3,931	39,306	6.053E+6	250
6	48.81	4,843	3,931	39,294	6.051E+6	260
7	48.81	4,843	3,931	39,287	6.050E+6	250
8	48.81	4,843	3,931	39,303	6.053E+6	250
Ave.	48.81	4,843	3,931	39,298	6.052E+6	255

Table 5 Packet length 142 bytes

	Peak or Average %	Peak or Ave. kbits/s	Peak or Ave. frms/s	Total Frames	Total Bytes	Packet elapsed Time (usec.)
1	63.98	6,348	2,814	28,122	7.930E+6	380
2	63.98	6,348	2,814	28,135	7.934E+6	350
3	63.98	6,348	2,814	28,110	7.927E+6	350
4	63.98	6,349	2,814	28,114	7.928E+6	350
5	63.98	6,348	2,814	28,135	7.934E+6	350
6	63.98	6,348	2,814	28,126	7.932E+6	350
7	63.98	6,348	2,814	28,134	7.934E+6	350
8	63.98	6,349	2,814	28,126	7.932E+6	360
Ave.	63.98	6,348	2,814	28,125	7.931E+6	355

Table 6 Packet length 270 bytes

### 3. EXPERIMENTS 3 and 4

This experiment has been carefully prepared to monitor every packet transmitted. Two numbers are marked on each packet. Each number is a byte on the packet data space. The first number is the 14th byte and the second number is the 16th byte. The first number corresponds to the identity of the packet that requests transmission via the adapter on to the network. A packet with identity  $x$  will be called packet  $x$ . The difference between the second number and the first number corresponds to the number of packets that have been submitted to the adapter for transmission, whose transmission process has been interrupted by a stop command.

This experiment is performed in a series of steps:

**Step 1.** If packet  $n$  ( $n \geq 1$ ) is generated by the HP computer, check the bits COL, ABT, OWC or PTX of the NICSR-register. (The meaning of these bits is provided in Appendix A).

**Step 2.** If any of the bits COL, ABT, OWC is set ( $=1$ ) or the bit PTX is reset ( $=0$ ), it means that the previous packet (i.e., packet  $n - 1$ ) submitted to the adapter has not been successfully transmitted yet. Then, issue a stop command and wait until it becomes effective.

**Step 3.** When the stop command for packet  $n - 1$  becomes effective submit packet  $n$  to the adapter and issue a transmit command.

A packet that is submitted to the adapter for transmission waits for two distinct time periods before its transmission is considered complete. The first time period is the interval  $[t_0, t_1]$  and the second time period is the interval  $[t_1, t_2]$ , where the parameters  $t_0, t_1, t_2$  have the following meaning:

- 1)  $t_0$  : The time of issuing a transmit command or beginning of the waiting for the next retry. Any packet that suffers a collision returns to this point.
- 2)  $t_1$  : The time at which packet transmission starts; this is the time at which the adapter starts placing the first bit of the packet on the network cable.
- 3)  $t_2$  : The time at which packet transmission ends; this is the time at which the adapter places the last bit of the packet on to the network cable.

An important question to answer when we try to stop the transmission of a packet, that has already been submitted to the adapter, is when the stop command becomes effective. It was our belief, from the very beginning, that if the stop command is issued in the time period  $[t_1, t_2]$  it becomes effective after  $t_2$ ; in other

words we believed that we could not stop the transmission of a packet whose bits have already been placed by the adapter on to the network cable. On the contrary, we thought that if the stop command was issued in the time period  $[t_0, t_1]$  we could stop the transmission of a packet already submitted to the network adapter. Due to the above observations, we conducted two experiments.

In experiment 3a, a computer (HP) sent ten packets with random interarrival time. All packets were received by the network analyzer. We observe, from experiment 3a, that the second number (16th byte) of packet arrivals 323 and 324 are the same. This means that packet 02 (i.e., packet arrival 324) came prior to the successful transmission of packet 01 (i.e., packet arrival 323) and we tried to stop the transmission of packet 01. Since, we received packet 01 it seems that we were unable to do so. But if we observe the time difference between the arrivals of packet 02 and 01 at the network analyzer (only 400  $\mu$ s) the reason might have been that packet 02 arrived in the time period  $[t_1, t_2]$  of packet 01.

#### EXPERIMENT 3a

```
#323      Elapsed 0:00:02.92126 Len 78 Filters 0..... No error
          Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
DATA      00
  15      00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-01-00-01

#324      Elapsed 0:00:02.92166 Len 78 Filters 0..... No error
          Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
DATA      00
  15      00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-02-00-01

#325      Elapsed 0:00:02.92211 Len 78 Filters 0..... No error
          Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
DATA      00
  15      00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-03-00-02
```

So, we performed another experiment to investigate the possibility of stopping a packet's transmission, provided that the stop command is issued during the  $[t_0, t_1]$  time period of the packet. In this experiment (experiment 3b) a computer (source 02-60-8C-0F-EA-88) produced 100 packets for transmission with random interarrival time between packets. Furthermore, another computer (source 02-CF-1F-30-27-95) sent packets continuously with random interpacket time and random packet lengths. Let us take three packet arrivals 16, 22 and 23 corresponding to consecutive packets (packets 01, 02 and 03) emanating from the same computer (source 02-60-8C-0F-EA-88). The second number (16th byte) for these packets is the same. This implies that the packet 02 came prior to the successful transmission of the packet 01 and we tried to stop the transmission of the packet 01; similarly, the packet 03 came prior to the successful transmission of packet 02 and we tried to stop the transmission of the packet 02. The difference in the arrival time between packets 03 and 02 is only 380  $\mu$ s while the difference between the arrival times of packets 02 and 01 is approximately 0.25s. As a result, it is highly likely that the packet 03 came during the  $[t_0, t_1]$  interval of packet 02. According to the experimental results we tried to stop the transmission of packet 02 and we were not successful. The stop command was issued while packet 02 was in his  $[t_0, t_1]$  waiting period. In conclusion, from experiments 3a and 3b we deduce that we cannot stop the transmission of a packet that has already been submitted to the adapter for transmission.

# EXPERIMENT 3b

```

#16      Elapsed 0:00:02.61190 Len 78 Filters 0..... No error
        Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-2A-88
DATA      00
    15 00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-01-00-01

#17      Elapsed 0:00:02.69440 Len 102 Filters 0..... No error
        Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95

#18      Elapsed 0:00:02.69616 Len 102 Filters 0..... No error
        Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95

#19      Elapsed 0:00:02.69789 Len 102 Filters 0..... No error
        Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95

#20      Elapsed 0:00:02.70128 Len 102 Filters 0..... No error
        Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95

#21      Elapsed 0:00:02.70304 Len 102 Filters 0..... No error
        Destination FF-FF-FF-FF-FF-FF Source 02-CF-1F-30-27-95

#22      Elapsed 0:00:02.86253 Len 78 Filters 0..... No error
        Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-2A-88
DATA      00
    15 00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-02-00-01

#23      Elapsed 0:00:02.86291 Len 78 Filters 0..... No error
        Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-2A-88
DATA      00
    15 00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-03-00-01

```

Experiment 4 is similar, in certain respects, with experiment 3. For example, the 14th byte of a packet ( first number) indicates the packet's identity, while the difference between this number and the 16th byte (second number) indicates the number of packets whose transmission we attempted to stop. In experiment 4, we do not try to stop a packet's transmission under any circumstances. Hence, the first and the second number (14th and 16th bytes) in this experiment are always the same. In experiment 4, if the identity of the packet is an odd number we wait until the transmission of the previous packet is complete and then, we submit the packet to the adapter and we issue a transmit command; the only exception to this

rule is packet 01 for which we do not wait since it is the first packet generated by the computer. If the identity of a packet is an even number we do not wait until the completion of the previous packet's transmission, but we replace the old packet with the even numbered packet and we issue a transmit command. Our results are depicted below.

#### EXPERIMENT 4

```
#37      Elapsed 0:00:03.43539 Len 78 Filters 0..... No error
        Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
DATA      00
15 00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-01-00-01

#38      Elapsed 0:00:03.43578 Len 156 Filters 0..... No error
        Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
DATA      0C
15 00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-04-00-04
:
100 07-06-09-0A-0B-0C-00-00-64-00-64-11-12-13-14-15-16-17

#39      Elapsed 0:00:03.43626 Len 78 Filters 0..... No error
        Destination 02-60-8C-01-02-03 Source 02-60-8C-0F-EA-88
DATA      00
15 00-00-00-00-04-05-06-04-08-09-0A-0B-00-00-05-00-05
```

We observe from the above results that we receive packets 01 and 04 and we miss packets 02 and 03. If the replacement action works and packet 02 came in time to replace packet 01 then, we should have received packet 02 and not packet 01. If instead packet 02 did not come in time to replace packet 01, we should have received both packets (i.e., 01 and 02). Hence, the results indicate that packet 02 came in time to replace packet 01, but the replacement action did not work. Furthermore, since the time difference between the arrival times of packet 04 and 01 is only 400

$\mu s$  we are confident that packet 02 arrived in the  $[t_0, t_1]$  time period of packet 01.

#### 4. CONCLUSIONS

We conducted some experiments to compute the maximum transmission speed of the 3Com ETHERLINK II adapter with data pass and without data pass from the host (Vectra HP/20C computer) memory. We found that the adapter transmission speed is doubled if no data pass from host memory to adapter buffer is required. The complete results are shown in Tables 1-6.

We also investigated the possibility of stopping the transmission of a packet that has already been submitted to the network adapter (experiment 3). Furthermore, we examined the possibility of replacing an old packet, already submitted to the adapter for transmission, with a new packet from the host memory (experiment 4). We found that, the 3Com ETHERLINK II adapter does not allow either the stopping of the transmission of a packet or the replacement of a packet already submitted to the network adapter.

#### APPENDIX A

Bit #	Mnemonic	Description
0	PTX	Indicates packet transmitted with no error.
2	COL	Indicates that the transmission collided at least once with another station on the network.
3	ABT	Indicates the NIC aborted transmission because of excessive collisions.
7	OWC	Indicates that a collision occurred after a slot time (51.2 $\mu s$ ).

```
; tstrxl.asm - This program simply send packets continuously on JC503 adapter
; using 3L interface. Each packet transmission has packet data
; passed from the host memory onto the adapter buffer.
```

```
** NOTE: ** To allow this program to end cleanly
; added savvecs and fixvecs routines to preserve vectors that
; could possibly be changed.
; This allows 3L interrupt hooks to be undone so 3L can be used
; in an executable program rather than just a permanent driver.
```

```
;define 3L functions
xtrn InitParameters:near
extrn InitAdapters:near
extrn WhoAmI:near
xtrn ResetAdapter:near
xtrn RdRxFilter:near
extrn WrRxFilter:near
xtrn GetRxData:near
xtrn SetLookAhead:near
extrn PutTxData:near
```

```
xtrn SetTime:near
extrn TimeOut:near
extrn Ticks:word
```

```
xtrn Srand:near
extrn Rand:near
extrn Waiting:near
```

```
public RxProcess
public ExitRcvInt
```

```
; so these'll be in map for debugging
```

```
public argstr, crlf, retsav, pkthd, wbf, xmtpk, fnprnt
public xmitl, rcvsome, dowho, savvecs, fixvecs, dmptr, prx, wtoa
```

```
lf equ 0ah
cr equ 0dh
insec equ 60d
```

```
NUMXMIT equ 100d ;total packets transmitted /Ma
WAITIME equ 16d ;urit in usec. /Ma
RANDRANGE equ 11d ;upper limit of random number /Ma
MODUNUM equ 10d ;modular number with count /Ma
TIME10 equ 10d ;interframe time w/pass 64 data bytes /Ma
TIME20 equ 1d ; " " " 128 " " /Ma
TIME30 equ 1d ; " " " 256 " " /Ma
```

```
;print macro strloc ;print string at strloc
local strloc
push cx
lea dx, strloc
mov ah, 09h
int 21h
pop cx
endm
```

```
@kbdin macro ;get kbd char in al
mov ah, 8
```



```

        int      21h      ;wait for key
        endm

kbdchk macro      ;check for kbd char
        mov      ah,0bh
        int      21h      ;returns al: 0=nokey, ff=keyhit
        endm

prx      macro    len, dat      ;print hex data in word dat, len = 1 to 4
                                ;don't put data in ax
        mov      ax,len
        push     ax
        mov      ax,dat
        push     ax
        call     prx
        add      sp,4
        endm

dmp      macro    buf,adr,len      ;hex dump a data area
        mov      ax,len
        push     ax
        mov      ax,adr
        push     ax
        mov      ax,buf
        push     ax
        call     dmp
        add      sp,6
        endm

```

```
CODE      GROUP    DATA, RCODE, STACK
```

```
DATA      SEGMENT WORD PUBLIC
```

```
;DOS driver init request header format
```

```
ini_hd  struc
        db      23      ;hdr len
        db      0
        db      0      ;init cmd
stat     dw      0
        db      8 dup (0)
        db      0      ;num units (not used)
odend    dd      0      ;code end set here
irgo     dw      0      ;arg offset
irgs     dw      0      ;arg segment
        db      0
ini_hd  ends

```

```
;---- adapter parameter setup string -----
;      this would come from 'device=' on real driver init
irgstr  db      "bs.sys /A:300 /D:1 /I:3",lf

```

```
;---- fake driver init request header for InitParameter input
ih      ini_hd  <,,,,,,offset CODE:argstr,seg CODE,>

```

```
vectsv  dd      22h dup (0)      ;save all vectors so we can cleanup

```

```
;WhoAmI adapter info structure
```

```
ad_info struc
ea      db      6 dup(0)      ;enet addr
ver1     db      0      ;major ver

```



```

x1msg db " major ver : $"
x2msg db " minor ver : $"
x3msg db " sub ver : $"
x0bmsg db " type ver : $"
w06msg db " adapter type : $"
w07msg db " adapter status : $"
w08msg db " buffer flags : $"
w09msg db " number of xmit buffers : $"
w10msg db " xmit buffer size : $"
w11msg db " xmit count : $"
w12msg db " xmit errs : $"
w13msg db " xmit timeouts : $"
w14msg db " rcv count : $"
w15msg db " bcast rcv count : $"
w16msg db " rcv errs : $"
w17msg db " retry count : $"
w18msg db " xfer mode flags : $"
w19msg db " wait mode flags : $"
w20msg db " extension pointer : $"

```

# ``` ; misc parameters ```

```

retsav dw ?
segval dw ?
toff dw ?
errcd db 0

```

```

pklock db 0
pklen dw 0
pkerr dw 0
pkcnt dw 0
pkcount dw 0

```

```

;avax dw ?

```

# ``` ;receive buffer ```

```

;rkthd db 32 dup(0) ;packet header portion for SetLookAhead
;pktdat db 1500 dup(0) ; remainder of pkt buffer /closed by Ma

```

# ``` ;WhoAmI buffer ```

```

;bf ad_info <> ;WhoAmI buffer

```

```

;***** ready packet data *****

```

# ``` ;transmit 64 data byte packet ```

```

xmtpk label byte
;desta db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
;srca db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen db 0,64 ;packet length
pdata db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```

;plen dw $-xmtpk ;packet len

```

```

***** ready packet data *****

```

transmit 128 data byte packet

```

xmtpk2 label byte
desta2 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca2 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen2 db 0,128 ;packet length
data2 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

plen2 dw $-xmtpk2 ;packet len

```

\*\*\*\*\* ready packet data \*\*\*\*\*

transmit 256 data byte packet

```

xmtpk3 label byte
lesta3 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca3 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen3 db 0,255 ;packet length
data3 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh

```

```

db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```
xplen3 dw $-xmtpk3 ;packet len
```

```
;transmit largest packet, new data area/Ma
```

```

;xmtpk1 label byte
;destal db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
;sorcal db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
;plen1 dw 0,1500 ;packet length
;pdatal dw 187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
; dw 0ff11h,0ff13h

```

```
;xplen1 dw $-xmtpk1 ;packet len
```

```

hour db 0
min db 0
sec db 0
count dw 0
funcnum db 0
sumrd dw 0

```

```
DATA ENDS
```

```

STACK SEGMENT STACK
STACK ENDS

```

```

RCODE SEGMENT WORD PUBLIC
assume cs:code, ds:code

```

```

;-----
; main routine
;-----

```

```
tstrx1 proc near
```

```

mov ax, CODE
mov ds, ax
mov es, ax

```

```
mov ax, cs
```

```
mov segval, ax
```

```
; mov toff, offset CODE:tst31 ;Ma
```

```
mov toff, offset CODE:tstrx1 ;Ma
```

```
@print TVmsg ;print prog load addr
```

```
@prx 4, segval
```

```
@print CLmsg
```

```
@prx 4, toff
```

```
@print crlf
```

```
@print PAmgs ;wait for key
```

```
@kbdis ; ... get it
```

```
call savvecs ;save a bunch of vectors for later
```

```
mov bx, offset CODE:ih ;fake driver init request buffer
```

```

; *****
call    InitParameters
; *****
mov     retsav,ax

@print  IPmsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      init_ok
mov     al,1
jmp     oout

```

init\_ok:

```

mov     di,offset CODE:RxProcess
; *****
call    InitAdapters
; *****
mov     retsav,ax

@print  IAmMsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      ia_ok
mov     errcd,2
jmp     uninit

```

ia\_ok:

```

call    dowho          ;call WhoAmI and list result

; SetLookAhead is not required but added for reference
xor     di,di          ;adapter 0
mov     cx,32          ;LookAhead size
; *****
call    SetLookAhead
; *****
mov     retsav,ax

@print  LAmMsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      la_ok
mov     errcd,4
jmp     uninit

```

la\_ok:

```

mov     pkcount,0
xor     dl,dl          ;adapter 0
; ; ;
mov     ax,01h         ;set filter board address
mov     ax,0ch         ;set filter to promis/bcast
; *****
call    WrRxFilter
; *****

```

rcv        rctsav, ix

```
@print  Wfmsg
@prx    4, retsav
@print  crlf
mov     ax, retsav
or      ax, ax
jz      wf_ok
mov     errcd, 5
jmp     uninit
```

wf\_ok:

;-----  
;do xmit or rcv per user input

```
fnprmt: @print  FNmsg
        @kbldin                ;get input selection
        push    ax
        @print  crlf
        pop     ax
        cmp     al, 'r'
;       je      dorecv          ;Ma
        je      jdorecv        ;Ma
        cmp     al, 't'
;       je      doxmt           ;Ma
        jne     fnprmt         ;Ma
        jmp     fnprmt         ;Ma
jdorecv: jmp     dorecv        ;Ma
```

```
doxmt:  @print  XMreq           ;Ma
        @kbldin                ;Ma, get input selection
        push    ax              ;Ma
        @print  crlf            ;Ma
        pop     ax              ;Ma
        cmp     al, '1'         ;Ma
        je      doxm1           ;Ma, transmit 64 byte packets with data pass
        cmp     al, '2'         ;Ma
        je      jdoxm2          ;Ma, transmit 128 byte packets with data pass
        cmp     al, '3'         ;Ma
        je      jdoxm3          ;Ma, transmit 256 byte packets with data pass
        cmp     al, '4'         ;Ma
        je      jdoxm4          ;Ma, transmit long packets without data pass
        cmp     al, '0'         ;Ma
        je      juninit         ;Ma, end of transmission
        jne     doxmt           ;Ma
        mov     errcd, al       ;Ma
        jmp     uninit          ;Ma

jdoxm2: jmp     doxm2           ;Ma
jdoxm3: jmp     doxm3           ;Ma
jdoxm4: jmp     doxm4           ;Ma
juninit: jmp     uninit         ;Ma
```

;-----  
; transmit 64 data byte packet continuously with data pass for 10 seconds  
; sampling.  
;-----

```
doxm1: @print  XMmsg1          ;Ma
```

```

;-----
doxm1: @print XMmsg1 ;Ma

        mov     count,0 ;Ma, clear count
        mov     funcnum,1 ;Ma, run function number 1
        mov     cx,NUMXMIT

repX1:   push    cx ;Ma
        inc     count ;Ma
        mov     ax,count ;Ma
        mov     byte ptr pdata[0],ah ;Ma, mark packet number on high
        mov     byte ptr pdata[1],al ;Ma, and low byte

doXmit1: call     Xmit1 ;Ma, transmit one "canned" packet

        pop     cx
        loop    repX1
        call    dowho ;Ma, list WhoAmI result
        mov     ax,sumrd ;Ma
        xor     dx,dx
        mov     bx,NUMXMIT
        div     bx
        mov     bx,ax
        @print RDImsg
        @prx    4,bx
        @print RDFmsg
        @prx    4,dx
        @print crlf
        jmp     doxmt ;Ma

;-----
; transmit 128 data byte packet continuously without data pass for 20 seconds
; sampling.
;-----
doxm2: @print XMmsg2 ;Ma

        mov     count,0 ;Ma, clear count
        mov     funcnum,2 ;Ma, run function number 2
        mov     cx,NUMXMIT

repX2:   push    cx ;Ma
        inc     count ;Ma
        mov     ax,count ;Ma
        mov     byte ptr pdata2[0],ah ;Ma, mark packet number on high
        mov     byte ptr pdata2[1],al ;Ma, and low byte

doXmit2: call     Xmit1 ;Ma, transmit one "canned" packet

        pop     cx
        loop    repX2
        call    dowho ;Ma, list WhoAmI result
        jmp     doxmt ;Ma

;-----
; transmit 256 data byte packet continuously without data pass for 10 second
; sampling
;-----
doxm3: @print XMmsg3 ;Ma

        mov     count,0 ;Ma, clear count

```



```

        mov     funcnum,1      ;Ma, run function number 1
        mov     cx,NUMXMIT

repX3:
        push    cx
        inc     count          ;Ma
        mov     ax,count       ;Ma
        mov     byte ptr pdata3[0],ah ;Ma, mark packet number on high
        mov     byte ptr pdata3[1],al ;Ma, and low byte

doXmit3: call     xmit1         ;Ma, transmit one "canned" short packet

        pop     cx
        loop    repX3
        call    dowho          ;Ma, list WhoAmI result
        jmp     doxmt          ;Ma

; -----
; transmit "long canned" packet continuously without data pass for one minite
; -----
doxm4:  @print    XMmsg4        ;Ma
        jmp     doxmt          ;Ma

        call     xmit1         ;send a packet
        mov     errcd,al
        jmp     uninit

forecv:
        call     rcvsome        ;recieve packets for till key hit
        mov     errcd,al

uninit:
        ; *****
        call     ResetAdapter
        ; *****
        call     fixvecs
        mov     al,errcd

cout:   mov     ah,4ch
        int     21h

;tst31  endp                ;Ma
;tstrx2 endp                ;Ma

; -----
xmit1  proc    near
; -----
        ; transmit one "canned" packet
        ; @print XMmsg

        ;put our eaddr in xmit pkt
        mov     ax,word ptr wbf.ea
        mov     word ptr sorca,ax
        mov     ax,word ptr wbf.ea+2
        mov     word ptr sorca+2,ax
        mov     ax,word ptr wbf.ea+4
        mov     word ptr sorca+4,ax

        ;setup for PutTxData
        cmp     funcnum,4d      ;Ma

```

```

;      je      set1      ;Ma
      cmp      funcnum,3d ;Ma
      je      set3      ;Ma
      cmp      funcnum,2d ;Ma
      je      set2      ;Ma
      cmp      count,1d  ;Ma
      jnz      notf1     ;Ma
      mov      dx,60h     ;req id and wait
      jmp      short set1 ;Ma
notf1: mov      dx,64h     ;req id, wait and no data pass /Ma
set1:  mov      si,offset CODE:xmtpk ;xmt pkt buffer
      mov      bx,xplen   ;set lengths
      mov      cx,bx
      jmp      setnoix    ;Ma

set2:
      cmp      count,1d  ;Ma
      jnz      notf2     ;Ma
      mov      dx,60h     ;req id and wait
      jmp      short seto2 ;Ma
notf2: mov      dx,64h     ;req id, wait and no data pass /Ma

seto2: mov      si,offset CODE:xmtpk2 ;xmt pkt buffer
      mov      bx,xplen2  ;set lengths
      mov      cx,bx
      jmp      setnoTx    ;Ma

set3:
      cmp      count,1d  ;Ma
      jnz      notf3     ;Ma
      mov      dx,60h     ;req id and wait
      jmp      short seto3 ;Ma
notf3: mov      dx,64h     ;req id, wait and no data pass /Ma

seto3: mov      si,offset CODE:xmtpk3 ;xmt pkt buffer
      mov      bx,xplen3  ;set lengths
      mov      cx,bx

set4:  mov      di,0ffffh ;no TxProcess
setnoTx: mov     di,0ffffh ;no TxProcess

; *****
call   PutTxData
; *****
mov     retsav,ax

      @print  XRmsg
;      @prx   4,retsav
;      @print  crlf
      mov     ax,retsav
      ret

mit1  endp

```

```

-----
rcvsome proc   near
-----

```

```

; following code to dump received packets for a fixed time
      @print  RSmsg
chkpk:

```

```

mov     count,0      ;Ma, clear count
mov     funnum,1      ;Ma, run function number 1
mov     cx,NUMXMIT

repX1:  push     cx                ;Ma

        inc     count              ;Ma
        mov     ax,count           ;Ma
        mov     byte ptr pdata[0],ah ;Ma, mark packet number on high
        mov     byte ptr pdata[1],al ;Ma, and low byte

doXmit1: call     Xmit1            ;Ma, transmit one "canned" packet

        pop     cx
        loop    repX1
        call    dowho              ;Ma, list WhoAmI result
        jmp     doxmt              ;Ma

```

-----  
transmit 128 data byte packet continuously with data pass for 10 seconds  
; sampling.  
-----

```

oxm2:  @print    XMmsg2            ;Ma

        mov     count,0            ;Ma, clear count
        mov     funnum,2          ;Ma, run function number 2
        mov     cx,NUMXMIT

repX2:  push     cx

        inc     count              ;Ma
        mov     ax,count           ;Ma
        mov     byte ptr pdata2[0],ah ;Ma, mark packet number on high
        mov     byte ptr pdata2[1],al ;Ma, and low byte

doXmit2: call     Xmit1            ;Ma, transmit one "canned" packet

        pop     cx
        loop    repX2
        call    dowho              ;Ma, list WhoAmI result
        jmp     doxmt              ;Ma

```

-----  
transmit 256 data byte packet continuously with data pass for 20 second  
; sampling  
-----

```

loxm3: @print    XMmsg3            ;Ma

        mov     count,0            ;Ma, clear count
        mov     funnum,3          ;Ma, run function number 3
        mov     cx,NUMXMIT

repX3:  push     cx

        inc     count              ;Ma
        mov     ax,count           ;Ma
        mov     byte ptr pdata3[0],ah ;Ma, mark packet number on high
        mov     byte ptr pdata3[1],al ;Ma, and low byte

doXmit3: call     Xmit1            ;Ma, transmit one "canned" short packet

```

```

;
loop:   jmp     $
call    doxho      ;Ma, list whoAmI result
jmp     doxnt      ;Ma

```

```

; transmit "long canned" packet continuously without data pass for one minute

```

```

doxnt:  @print  XMmsg4      ;Ma
        jmp     doxnt      ;Ma

        call    xmit1      ;send a packet
        mov     errcd,al
        jmp     uninit

```

```

orecv:  call    rcvscm      ;recieve packets for till key hit
        mov     errcd,al

```

```

uninit:
; *****
call    ResetAdapter
; *****
call    fixvecs
mov     al,errcd

```

```

out:    mov     ah,4ch
        int     21h

```

```

;tst31  endp      ;Ma
;strx1  endp      ;Ma

```

```

;
;mit1  proc  near

```

```

; transmit one "canned" packet
:       @print  XMmsg

```

```

;put our eaddr in xmit pkt
mov     ax,word ptr wbf.ea
mov     word ptr sorca,ax
mov     ax,word ptr wbf.ea+2
mov     word ptr sorca+2,ax
mov     ax,word ptr wbf.ea+4
mov     word ptr sorca+4,ax

```

```

;setup for PutTxData

```

```

        cmp     funcnum,4d      ;Ma
        je      set4           ;Ma
        cmp     funcnum,3d      ;Ma
        je      set3           ;Ma
        cmp     funcnum,2d      ;Ma
        je      set2           ;Ma
        cmp     count,1d        ;Ma
        jnz     notf1          ;Ma
        mov     dx,60h          ;req id and wait
        jmp     short set1      ;Ma
notf1:  mov     dx,64h          ;req id, wait and no data pass /Ma

```

```

set1:  cmp     count,ld      ;Ma
       jnz     notf2        ;Ma
       mov     dx,60h        ;req id and wait
       jmp     short seto2   ;Ma
notf2:  mov     dx,64h        ;req id, wait and no data pass  /Ma

seto2:  mov     si,offset CODE:xmtpk2 ;xmt pkt buffer
       mov     bx,xplen2     ;set lengths
       mov     cx,bx
       jmp     setnoTx       ;Ma

set3:   cmp     count,ld      ;Ma
       jnz     notf3        ;Ma
       mov     dx,60h        ;req id and wait
       jmp     short seto3   ;Ma
notf3:  mov     dx,64h        ;req id, wait and no data pass  /Ma

seto3:  mov     si,offset CODE:xmtpk3 ;xmt pkt buffer
       mov     bx,xplen3     ;set lengths
       inc     bx            ;Ma, make length 256
       mov     cx,bx

set4:   mov     di,0ffffh     ;no TxProcess
setnoTx: mov     di,0ffffh     ;no TxProcess

; *****
call    PutTxData
; *****
mov     retsav,ax

; @print XRmsg
; @prx 4,retsav
; @print crlf
mov     ax,retsav
ret

mit1   endp

; -----
; cvsome proc near
; -----
; following code to dump received packets for a fixed time
; @print RSmsg
chkpk:  @kbchk                ;key pressed?
       or      al,al
       jz      rdbfr
       jmp     wedone
rdbfr:  test     pklock,0ffh    ;got a pkt?
       jnz     lstpkt
       jmp     chkpk
lstpkt:

```

```

test    packet,0ffffh    ;any data
jnz     jmpk
@print  @msg
@prx    1,pkerr
@print  crlf
mov     pklock,0
inc     pkcnt
jmp     chkpk

jmpk:   cmp     pklen,0
jnz     pkok
@print  ZPmsg
mov     pklock,0
inc     pkcnt
jmp     chkpk

pkok:   cmp     pklen,256
jle     dmokl
mov     pklen,256        ;limit dump to 1st 256 bytes

dmokl:  @dmprt <offset CODE:pkthd>,0,pklen
mov     pklock,0
inc     pkcnt
jmp     chkpk

wedone: @print  REmsg
mov     ax,0            ;a return code
ret

rcvsome endp

```

```

; -----
; RxProcess
; -----
RxProcess proc      near

    push    bx
    push    cx

    test    cs:pklock,0fffh
    jz      getp

dntget:  inc     pkcount
mov     cx,0            ;zero length (just discard)
jmp     goget

getp:   ; At this point we could check es:di packet header data
; to make some decision on packet disposition

; lock our buffer and get packet data into it
mov     cs:pklock,0fffh ;lock buff
mov     cs:pkerr,0

goget:  mov     ax,CODE
mov     es,ax
mov     di,offset CODE:pkthd    ;buffer
or      dl,40h                ;release buffer
; *****

```

```

call    GetRxData
; .....
jcxz    nolen
mov     cs:pkerr,ax
mov     cs:pklen,cx

```

```

olen:
    pop     cx
    pop     bx
    ret

```

```
RxProcess endp
```

```

; -----
ExitRcvInt
; -----

```

```
ExitRcvInt proc    near
```

```
    iret
```

```
ExitRcvInt endp
```

```

; -----
--- get and print WhoAmI statistics ---
; -----

```

```
dowho proc    near
```

```

    push    es
    xor     dl,dl           ;adapter 0
    ; *****
    call    WhoAmI
    ; *****
    mov     retsav,ax

```

```

    @print  WAmMsg
    @prx    4,retsav
    @print  crlf
    mov     ax,retsav
    or      ax,ax
    jz      wa_ok
    mov     errcd,3
    jmp     uninit

```

```
wa_ok:
```

```

    mov     si,di
    mov     di,offset CODE:wbf
    push    ds

```

```

    push    ds
    push    es
    pop     ds
    pop     es
    mov     cx,24
    cld

```

```
rep movsw                                ;copy who buffer
```

```

    pop     ds
    pop     es

```

```
call    whodat                        ;print the WhoAmI data
```

```

        @print  W00msg
        mov     ah,3
        int     21h
        ;wait for key

        ret
lowho   endp

```

```

----- print WhoAmI data -----
whodat  PROC    near
        @print  W00msg

;;;      @dmpnt  <offset CODE:wbf>,0,48

        @print  W01msg
        mov     cx,6
        mov     bx,0

prtea:
        push    bx
        @prx    2,<word ptr [bx+offset CODE:wbf.ea-1]>
        pop     bx
        inc     bx
        loop    prtea
        @print  crlf

        @print  W02msg
        @prx    2,<word ptr wbf.ver1-1>
        @print  crlf

        @print  W03msg
        @prx    2,<word ptr wbf.ver2-1>
        @print  crlf

        @print  W04msg
        @prx    2,<word ptr wbf.ver3-1>
        @print  crlf

        @print  W05msg
        @prx    2,<word ptr wbf.ver4-1>
        @print  crlf

        @print  W06msg
        @prx    2,<word ptr wbf.atyp-1>
        @print  crlf

        @print  W07msg
        @prx    2,<word ptr wbf.astat-1>
        @print  crlf

        @print  W08msg
        @prx    2,<word ptr wbf.bfrs-1>
        @print  crlf

        @print  W09msg
        @prx    2,<word ptr wbf.nxb-1>
        @print  crlf

        @print  W10msg
        @prx    4,<word ptr wbf.sxb>

```



@print crlf

@print W11msg  
@prx 4,<word ptr wbf.xmtc+2>  
@prx 4,<word ptr wbf.xmtc>  
@print crlf

@print W12msg  
@prx 4,<word ptr wbf.xmte+2>  
@prx 4,<word ptr wbf.xmte>  
@print crlf

@print W13msg  
@prx 4,<word ptr wbf.xmtto+2>  
@prx 4,<word ptr wbf.xmtto>  
@print crlf

@print W14msg  
@prx 4,<word ptr wbf.rcvc+2>  
@prx 4,<word ptr wbf.rcvc>  
@print crlf

@print W15msg  
@prx 4,<word ptr wbf.rcvbc+2>  
@prx 4,<word ptr wbf.rcvbc>  
@print crlf

@print W16msg  
@prx 4,<word ptr wbf.rcve+2>  
@prx 4,<word ptr wbf.rcve>  
@print crlf

@print W17msg  
@prx 4,<word ptr wbf.rtc+2>  
@prx 4,<word ptr wbf.rtc>  
@print crlf

@print W18msg  
@prx 2,<word ptr wbf.xfmd-1>  
@print crlf

@print W19msg  
@prx 2,<word ptr wbf.wtmd-1>  
@print crlf

@print W20msg  
@prx 4,<word ptr wbf.extp>  
@print crlf

ret

rhodat endp

---

savecs proc near  
push ds  
push es  
push si  
push di  
push cx

```

mov     ax,ds
mov     es,ax
xor     ax,ax
mov     ds,ax
mov     cx,22h*2           ;vectors 0 - 21h, 2 wds per
mov     di,offset CODE:vectsv
xor     si,si
cld
cli
rep     movsw              ;save 'em all
sti

pop     cx
pop     di
pop     si
pop     es
pop     ds
ret
savvecs endp

```

```

;-----
fixvecs proc     near
push     es
push     si
push     di
push     cx

xor     ax,ax
mov     es,ax
mov     cx,22h*2           ;vectors 0 - 21h, 2 wds per
mov     si,offset CODE:vectsv
xor     di,di
cld
cli
rep     movsw              ;restore 'em all
sti

pop     cx
pop     di
pop     si
pop     es
ret
fixvecs endp

```

```

;-----
;  dmpmt - produces dump listing, calling parameters are pushed on stack
;          (converted from a C routine)
;  INPUTS:
;  [bp+4] = data address
;  [bp+6] = starting address for line headers
;  [bp+8] = length of data, to print
;  OUTPUT:
;  Dump listing to stdout device
;-----
dmpmt  proc     near

```

```

push     bp
mov     bp,sp
mov     bx,bp
sub     bx,0ch              ;local vars

```

```

        mov     sp,bx
        push    si
        mov     ax,[bp+3]      ;len

d005c:  sub     dx,dx
        mov     cx,10h

d0061:  div     cx
        mov     [bp-4],ax      ;lines

d0063:  mov     [bp-6],dx      ;rem

i0066:  mov     word ptr [bp-8],0      ;i

i006b:  mov     word ptr [bp-0ah],0    ;line

d0070:  jmp     d0158

d0073:  push    dx
        mov     dl,cr          ;000d
        mov     ah,2
        int     21h
        mov     dl,lf          ;000A
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     ax,4
        push    ax
        mov     ax,[bp+6]      ;adr
        add     ax,[bp-8]      ;i
        push    ax
        call    prx
        add     sp,4           ;0004
        push    dx
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     word ptr [bp-0ch],0    ;j

d00c5:  test    byte ptr [bp-0ch],3    ;j
        jnz     d00d5
        push    dx
        mov     dl,' '

```

```

mov     dx, '
int     21h
pop     dx

d00d5:  mov     ax, 2             ;0002
        push    ax
        mov     bx, [bp-8]      ;i
        mov     si, [bp+4]      ;buf
        mov     ah, [bx+si]     ;buf[i]
        push    ax
        call    prx
        add     sp, 4           ;0004
        inc     word ptr [bp-8] ;i
        inc     word ptr [bp-0ch] ;j

d00f0:  cmp     word ptr [bp-0ch], 10h ;j
        jb      d00c5

        push    dx
        mov     dl, ' '
        mov     ah, 2
        int     21h
        mov     dl, ' '
        mov     ah, 2
        int     21h
        pop     dx

        sub     word ptr [bp-8], 10h ;i, 0010
        mov     word ptr [bp-0ch], 0 ;j

        ;do ascii
d0113:  mov     bx, [bp-8]      ;i
        mov     si, [bp+4]      ;buf
        push    dx
        mov     dl, [bx+si]     ;buf[i]
        cmp     dl, ' '
        jb      d013f
        cmp     dl, 7fh
        jb      d0142

d013f:  mov     dl, '.'         ;002e

d0142:  mov     ah, 2
        int     21h
        pop     dx

        inc     word ptr [bp-8] ;i
        inc     word ptr [bp-0ch] ;j
        cmp     word ptr [bp-0ch], 10h ;0010
        jb      d0113
        inc     word ptr [bp-0ah] ;line

d0158:  mov     ax, [bp-4]      ;lines
        cmp     [bp-0ah], ax    ;line
        jnb     d0163
        jmp     d0073

```

```

1010: jmp     word ptr [bp-0],0      ;cm
      jnz     d016c
      jmp     10272

```

```

1016c: push    dx
      mov     dl,cr                ;000d
      mov     ah,2
      int     21h
      mov     dl,lf                ;000a
      mov     ah,2
      int     21h
      mov     dl,' '
      mov     ah,2
      int     21h
      mov     dl,' '
      mov     ah,2
      int     21h
      pop     dx

```

```

      mov     ax,4                ;0008
      push    ax
      mov     ax,[bp+6]           ;adr
      add     ax,[bp-8]           ;i
      push    ax
      call    prx
      add     sp,4                ;0004
      push    dx
      mov     dl,' '
      mov     ah,2
      int     21h
      mov     dl,' '
      mov     ah,2
      int     21h
      pop     dx

```

```

      mov     word ptr [bp-0ch],0 ;j
      jmp     short d01c3

```

```

d0198: test    byte ptr [bp-0ch],3    ;j
      jnz     d01a8
      push    dx
      mov     dl,' '
      mov     ah,2
      int     21h
      pop     dx

```

```

d01a8: mov     ax,2                ;0002
      push    ax
      mov     bx,[bp-8]           ;i
      mov     si,[bp+4]           ;buf
      mov     ah,[bx+si]          ;buf[i]
      push    ax
      call    prx
      add     sp,4                ;0004
      inc     word ptr [bp-8] ;i
      inc     word ptr [bp-0ch] ;j

```

```

01c3: mov     ax,[bp-6]      ;rem
      cmp     [bp-0ch],ax ;j
      jb      d0198
      jmp     short d01f4

d01cd: test    byte ptr [bp-0ch],3 ;j
      jnz     d01dd
      push    dx
      mov     dl,' '
      mov     ah,2
      int     21h
      pop     dx

d01dd: push    dx
      mov     dl,'.'
      mov     ah,2
      int     21h
      mov     dl','
      mov     ah,2
      int     21h
      pop     dx

      inc     word ptr [bp-0ch] ;j

d01f4: cmp     word ptr [bp-0ch],10h ;0010
      jb      d01cd
      push    dx
      mov     dl,' '
      mov     ah,2
      int     21h
      mov     dl','
      mov     ah,2
      int     21h
      pop     dx

      mov     ax,[bp-6]      ;rem
      sub     [bp-8],ax      ;i
      mov     word ptr [bp-0ch],0 ;j

      ;do ascii
d0219: mov     ax,[bp-6]      ;rem
      cmp     [bp-0ch],ax    ;j
      jnb     d026c
      mov     bx,[bp-8]      ;i
      mov     si,[bp+4]      ;buf
      push    dx
      mov     dl,[bx+si]      ;buf[i]
      cmp     dl,' '
      jb      d024d
      cmp     dl,7fh
      jb      d0250

d024d: mov     dl,'.'        ;002e

d0250: mov     ah,2

```

```

int    21h
pop     dx

inc     word ptr [bp-8] ;i
inc     word ptr [bp-0ch] ;j
jmp     short d0219

```

```

1025f:  push    dx
      mov     dl,'.'
      mov     ah,2
      int     21h
      pop     dx

      inc     word ptr [bp-0ch] ;j

d026c:  cmp     word ptr [bp-0ch],10h ;0010
      jb     d025f

d0272:  push    dx
      mov     dl,cr           ;000d
      mov     ah,2
      int     21h
      mov     dl,lf           ;000a
      mov     ah,2
      int     21h
      pop     dx

      pop     si
      mov     sp,bp
      pop     bp
      ret

dmpprt endp

```

```

;-----
; prx - routine to print a hex value from binary data up to word length
; INPUTS:
; [bp+4] = binary data to convert
; [bp+6] = number of bytes to print (1 to 4)
;-----

```

```

prx    proc    near

      push    bp
      mov     bp,sp
      mov     bx,bp
      sub     bx,4           ;local space
      mov     sp,bx

      push    si
      push    dx
      push    cx
      push    ds
      mov     ax,ss           ;make temp buf accessible
      mov     ds,ax
      lea     bx,[bp-4]       ;temp buffer address
      mov     dx,[bp+4]       ;data to cvrt
      call    wtoa

```

```

        mov     cx,[bp+0]      ;char count to print
        xor     si,si
prx1:   mov     dl,[bp+si-4]     ;get a byte
        mov     ah,2
        int     21h            ;print it
        inc     si
        loop    prx1

        pop     ds
        pop     cx
        pop     dx
        pop     si
        mov     sp,bp
        pop     bp
        ret
prx     endp

```

```

-----
;      CONVERT WORD TO ASCII HEX
;      Calling sequence:
;      mov     dx,word      ;word to convert
;      mov     bx,offset out ;where to put output
;      call    wtoa
;
;      ds:bx  needs 4 bytes for result
-----

```

```

wtoa    proc     near
        push    ax
        push    bx
        push    cx
        push    dx
        push    si
        mov     si,4          ;digits per word
wtoa01:  mov     al,dl          ;get a digit
        mov     cl,4
        shr     dx,cl         ;strip the digit
        and     al,0fh        ;keep low nibble
        add     al,090h
        daa
        adc     al,040h
        daa
        dec     si            ;count the digit
        mov     [bx+si],al     ;store the digit
        jnz     wtoa01
        pop     si
        pop     dx
        pop     cx
        pop     bx
        pop     ax
        ret
wtoa    endp

RCODE   ENDS
        END     tstrx1        ;Ma

```



```

; ***** NOTE *****
; on 2801 units: must JL interface. This interface may
; between two 11000.
; ** NOTE: ** To allow this program to end cleanly
; added savvecs and fixvecs routines to preserve vectors that
; could possibly be changed.
; This allows 3L interrupt hooks to be undone so 3L can be used
; in an executable program rather than just a permanent driver.
;

```

```

;define 3L functions

```

```

extrn InitParameters:near
extrn InitAdapters:near
extrn WhoAmI:near
extrn ResetAdapter:near
extrn RdRxFilter:near
extrn WrRxFilter:near
extrn GetRxData:near
extrn SetLookAhead:near
extrn PutTxData:near

```

```

extrn SetTime:near
extrn TimeOut:near
extrn Ticks:word

```

```

extrn Srand:near
extrn Rand:near
extrn Waiting:near

```

```

public RxProcess
public ExitRcvInt

```

```

; so these'll be in map for debugging

```

```

public argstr, crlf, retsav, pkthd, wbf, xatpk, fnprnt
public xmitl, rcvsome, dowho, savvecs, fixvecs, dmprr, prx, wtoa, sunrd

```

```

lf equ 0ah
cr equ 0dh
minsec equ 60d

```

```

NUMXMIT equ 1000d ;total packets transmitted /Ma
RANDRANGE equ 11d ;upper limit of random number /Ma
MODUNUM equ 10d ;modular number with count /Ma
FTIME10 equ 392d ;interframe time w/pass 64 data bytes /Ma
FTIME20 equ 574d ; " " " 128 " " /Ma
FTIME30 equ 946d ; " " " 256 " " /Ma
FTIME11 equ 200d ; " " wout/pass 64 data b. /Ma
FTIME21 equ 255d ; " " " 128 " " /Ma
FTIME31 equ 355d ; " " " 256 " " /Ma

```

```

@print macro strloc ;print string at strloc
local strloc
push cx
lea dx, strloc
mov ah, 09h
int 21h
pop cx
endm

```

```

@kbdin macro ;get kbd char in al

```

```

@kbdchk macro                ;check for kbd char
    mov     ah,0bh
    int     21h                ;returns al: 0-nokey, ff-keyhit
endm

!prx macro    len, dat        ;print hex data in word dat, len = 1 to 4
                                ;don't put data in ax
    mov     ax,len
    push    ax
    mov     ax,dat
    push    ax
    call    prx
    add     sp,4
endm

!dmp macro    buf,adr,len      ;hex dump a data area
    mov     ax,len
    push    ax
    mov     ax,adr
    push    ax
    mov     ax,buf
    push    ax
    call    dmp
    add     sp,6
endm

CODE    GROUP    DATA, RCODE, STACK

DATA    SEGMENT WORD PUBLIC

;DOS driver init request header format
ini_hd  struc
    db      23          ;hdr len
    db      0
    db      0          ;init cmd
stat    dw      0
    db      8 dup (0)
    db      0          ;num units (not used)
;endm    dd      0          ;code end set here
argo    dw      0          ;arg offset
args    dw      0          ;arg segment
    db      0
ini_hd  ends

;---- adapter parameter setup string -----
;    this would come from 'device=' on real driver init
argstr  db      "bs.sys /A:300 /D:1 /I:3",lf

;---- fake driver init request header for InitParameter input
ih      ini_hd <,,,,,,offset CODE:argstr,seg CODE,>

vectsv  dd      22h dup (0)      ;save all vectors so we can cleanup

;WhoAmI adapter info structure
ad_info struc
    ea      db      6 dup(0)      ;enet addr

```

```

;ver1      db      ;major ver
;ver2      db      ;minor ver
;ver3      db      ;sub ver
;ver4      db      ;type ver
;atyp      db      ;adapter type
;istat     db      ;adapter status
;ifrs      db      ;buffer flags
;nxb       db      ;number of xmit buffers
;xb        dw      ;xmit buffer size
;cntc      dd      ;xmit count
;xnte      dd      ;xmit errs
;xntto     dd      ;xmit timeouts
;rcvc      dd      ;rcv count
;rcvbc     dd      ;bcast rcv count
;rcve      dd      ;rcv errs
;rtc       dd      ;retry count
;ifnd      db      ;xfer mode flags
;wndm      db      ;wait mode flags
;xntp      dw      ;extension pointer
;id_info ends

```

# ``` ;program messages ```

```

;r1f       db      cr,lf,'$'
;Vmsg      db      "tst31 load point: $"
;IPmsg     db      "InitParameters returns: $"
;Amsg      db      "InitAdapters returns: $"
;Wmsg      db      "WhoAmI returns: $"
;WRmsg     db      "WrRxFilter returns: $"
;Lmsg      db      "SetLookAhead returns: $"
;Emsg      db      "GetRxData error return: $"
;ZPmsg     db      lf,"Zero length packet",cr,lf,'$'
;Pmsg      db      "Press any key to continue",cr,lf,'$'
;Smsg      db      "Starting packet receive... any key to end",cr,lf,'$'
;Bmsg      db      "Stopping receive",cr,lf,'$'
;CLmsg     db      ":"
;IFmsg     db      " - $"
;Nmsg      db      "Select function, r for rcv, t for xmit: ","$'
;XMmsg     db      "Sending 1 packet",cr,lf,'$'
;XRmsg     db      "PutTxData returns: $"

;RDImsg    db      "Average integer: $"
;RDFmsg    db      "  Average fraction: $"

;Mreq      db      "Transmission of packets has four options:",cr,lf
;           db      "  0. Exit",cr,lf
;           db      "  1. Transmit 78 byte packets with random time data pass.",cr,lf
;           db      "  2. Transmit 142 byte packets with random time data pass.",cr,lf
;           db      "  3. Transmit 270 byte packets with random time data pass.",cr,lf
;           db      cr,lf
;           db      "Enter your choise: ","$' ;Ma

;XMmsg1    db      "Sending 78 bytes packets for 10 seconds sampling w/D" ;Ma
;           db      cr,lf,'$' ;Ma
;XMmsg2    db      "Sending 142 bytes packets for 10 seconds sampling w/D" ;Ma
;           db      cr,lf,'$' ;Ma
;XMmsg3    db      "Sending 270 bytes packets for 10 seconds sampling w/D" ;Ma
;           db      cr,lf,'$' ;Ma
;XMmsg4    db      "Sending long packets for one minute without data pass" ;Ma
;           db      cr,lf,'$' ;Ma

```

```

; WhoAmI Data - "WhoAmI"

```

```

W01msg db "enet addr" : $"
W02msg db "major ver" : $"
W03msg db "minor ver" : $"
W04msg db "sub ver" : $"
W05msg db "type ver" : $"
W06msg db "adapter type" : $"
W07msg db "adapter status" : $"
W08msg db "buffer flags" : $"
W09msg db "number of xmit buffers" : $"
W10msg db "xmit buffer size" : $"
W11msg db "xmit count" : $"
W12msg db "xmit errs" : $"
W13msg db "xmit timeouts" : $"
W14msg db "rcv count" : $"
W15msg db "bcast rcv count" : $"
W16msg db "rcv errs" : $"
W17msg db "retry count" : $"
W18msg db "xfer mode flags" : $"
W19msg db "wait mode flags" : $"
W20msg db "extension pointer" : $"

```

```

; misc parameters

```

```

retsav dw ?
segval dw ?
loff dw ?
errcd db 0

```

```

klock db 0
klen dw 0
pkerr dw 0
kcnt dw 0
kcount dw 0

```

```

savax dw ?

```

```

; receive buffer

```

```

pkthd db 32 dup(0) ; packet header portion for SetLookAhead
pktdat db 1500 dup(0) ; remainder of pkt buffer /closed by Ma

```

```

; WhoAmI buffer

```

```

vbf ad_info <> ; WhoAmI buffer

```

```

;***** ready packet data *****

```

```

; transmit 64 data byte packet

```

```

xmtpk label byte
desta db 02h,60h,8ch,01h,02h,03h ; arbitrary dest addr
sorca db 00h,00h,00h,0fh,0fh,0fh ; source addr - fill from who ea
plen db 0,64 ; packet length
pdata db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

xplen dw \$-xmtpk ;packet len

\*\*\*\*\* ready packet data \*\*\*\*\*

;transmit 128 data byte packet

```
xmtpk2 label byte
lesta2 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca2 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen2 db 0,128 ;packet length
pdata2 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
```

xplen2 dw \$-xmtpk2 ;packet len

\*\*\*\*\* ready packet data \*\*\*\*\*

;transmit 256 data byte packet

```
xmtpk3 label byte
lesta3 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca3 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen3 db 0,255 ;packet length
pdata3 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
```

```

; 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```

plen3 dw $-xmtpk3 ;packet len

```

```

;transmit largest packet, new data area/Ma

```

```

xmtpk1 label byte
;destal db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
;sorcal db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen1 dw 0,1500 ;packet length
;pdatal dw 187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
; dw 0ff11h,0ff13h

```

```

xplen1 dw $-xmtpk1 ;packet len

```

```

hour db 0
min db 0
sec db 0
count dw 0
;uncnum db 0
;umrd dw 0

```

```

DATA ENDS

```

```

STACK SEGMENT STACK
STACK ENDS

```

```

RCODE SEGMENT WORD PUBLIC
assume cs:code, ds:code

```

```

;-----
; main routine
;-----

```

```

cstrx2 proc near

```

```

mov ax, CODE
mov ds, ax
mov es, ax

```

```

mov ax, cs

```

```

mov segval, ax

```

```

; mov toff, offset CODE:tst31 ;Ma
mov toff, offset CODE:tstrx2 ;Ma

```

```

@print TVmsg ;print prog load addr
@prx 4, segval
@print CLmsg
@prx 4, toff
@print crlf
@print PAMsg ;wait for key
@kbldin ; ... get it

```

```

; *****
call    WfRxFilter
; *****
mov     retsav,ax

@print  WfMsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      wf_ok
mov     errcd,5
jmp     uninit

```

wf\_ok:

```

;-----
;do xmit or rcv per user input
fnprmt:

```

```

    @print  FNMsg
    @kbdiin                ;get input selection
    push    ax
    @print  crlf
    pop     ax
    cmp     al,'r'
;    je      dorecv          ;Ma
    je      jdorecv         ;Ma
    cmp     al,'t'
;    je      doxmt           ;Ma
;    jne      fnprmt         ;Ma
    jmp     fnprmt          ;Ma
jdorecv: jmp     dorecv     ;Ma

```

```

doxmt:
    @print  XMreq           ;Ma
    @kbdiin                ;Ma, get input selection
    push    ax              ;Ma
    @print  crlf            ;Ma
    pop     ax              ;Ma
    cmp     al,'1'          ;Ma
    je      doxm1           ;Ma, transmit 64 byte packets with data pass
    cmp     al,'2'          ;Ma
    je      jdoxm2          ;Ma, transmit 128 byte packets with data pass
    cmp     al,'3'          ;Ma
    je      jdoxm3          ;Ma, transmit 256 byte packets with data pass
    cmp     al,'4'          ;Ma
    je      jdoxm4          ;Ma, transmit long packets without data pass
    cmp     al,'0'          ;Ma
    je      juninit         ;Ma, end of transmission
    jne      doxmt          ;Ma
    mov     errcd,al        ;Ma
    jmp     uninit          ;Ma

jdoxm2: jmp     doxm2       ;Ma
jdoxm3: jmp     doxm3       ;Ma
jdoxm4: jmp     doxm4       ;Ma
juninit: jmp     uninit     ;Ma

```

```

;-----
; transmit 64 data byte packet continuously without data pass for 10 seconds
; sampling.

```

```

call    savecs          ; save a bunch of vectors for later

mov     bx,offset CODE:ih      ;make driver init request buffer
; *****
call    InitParameters
; *****
mov     retsav,ax

@print  IPmsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      init_ok
mov     al,1
jmp     oout

```

```

init_ok:
mov     di,offset CODE:RxProcess
; *****
call    InitAdapters
; *****
mov     retsav,ax

@print  IAmsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      ia_ok
mov     errcd,2
jmp     uninit

```

```

ia_ok:

call    dowho            ;call WhoAmI and list result

; SetLookAhead is not required but added for reference
xor     dl,dl            ;adapter 0
mov     cx,32            ;LookAhead size
; *****
call    SetLookAhead
; *****
mov     retsav,ax

@print  LAmsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      la_ok
mov     errcd,4
jmp     uninit

```

```

la_ok:

mov     pkcount,0
xor     dl,dl            ;adapter 0
; ; ;
mov     ax,01h          ;set filter board address
mov     ax,0ch          ;set filter to promis/bcast

```



```

        ekb:chk                ;key pressed?
        or     al,al
        jz     rdbir
        jmp    wedone

rdbfr:   test    pklock,0ffh    ;got a pkt?
        jnz    lstpkt
        jmp    chkpk

lstpkt:  test    pkerr,0ffffh   ;any error
        jz     dmpk
        @print GEmsg
        @prx    4,pkerr
        @print crlf
        mov     pklock,0
        inc     pkcnt
        jmp     chkpk

dmpk:    cmp     pklen,0
        jnz     pkok
        @print  ZPmsg
        mov     pklock,0
        inc     pkcnt
        jmp     chkpk

pkok:    cmp     pklen,256
        jle     dmokl
        mov     pklen,256      ;limit dūmp to 1st 256 bytes

dmokl:   @dmprt  <offset CODE:pkthd>,0,pklen
        mov     pklock,0
        inc     pkcnt
        jmp     chkpk

wedone:  @print  REmsg
        mov     ax,0          ;a return code
        ret

rcvsome endp

```

```

; -----
;      RxProcess
; -----
RxProcess proc      near

        push    bx
        push    cx

        test    cs:pklock,0ffh
        jz      getp

dontget: inc     pkcount
        mov     cx,0          ;zero length (just discard)
        jmp     goget

getp:    ; At this point we could check es:di packet header data
        ; to make some decision on packet disposition

```

```

; lock our buffer and get packet data into it
mov     cs:pklock,011h ;lock buff
mov     cs:pkerr,0
goget:
mov     ax,CODE
mov     es,ax
mov     di,offset CODE:pkthd ;buffer
or      dl,40h ;release buffer
; *****
call    GetRxData
; *****
jcxz    nolen
mov     cs:pkerr,ax
mov     cs:pklen,cx

```

```

nolen:
pop     cx
pop     bx
ret
txProcess endp

```

```

; -----
ExitRcvInt
; -----
ExitRcvInt proc near

```

```

    ired
ExitRcvInt endp

```

```

; -----
; --- get and print WhoAmI statistics ---
; -----

```

```

lowho   proc near

    push    es
    xor     dl,dl ;adapter 0
    ; *****
    call    WhoAmI
    ; *****
    mov     retsav,ax

    @print  WAmSg
    @prx    4,retsav
    @print  crlf
    mov     ax,retsav
    or      ax,ax
    jz      wa_ok
    mov     errcd,3
    jmp     uninit

```

```

wa_ok:
mov     si,di
mov     di,offset CODE:wbf
push    ds

    push    ds
    push    es
    pop     ds
    pop     es

```

```

mov     cx,14
cld
rep movsw                ;copy who buffer

pop     ds
pop     es

call    whodat           ;print the WhoAmI data

@print  PAMsg
mov     ah,8
int     21h              ;wait for key

ret
dowho   endp

```

```

;----- print WhoAmI data -----
whodat  PROC    near
@print  W00msg

```

```

;;;      @dmprt  <offset CODE:wbf>,0,48

```

```

@print  W01msg
mov     cx,6
mov     bx,0
prtea:
push    bx
@prx    2,<word ptr [bx+offset CODE:wbf.ea-1]>
pop     bx
inc     bx
loop    prtea
@print  crlf

@print  W02msg
@prx    2,<word ptr wbf.ver1-1>
@print  crlf

@print  W03msg
@prx    2,<word ptr wbf.ver2-1>
@print  crlf

@print  W04msg
@prx    2,<word ptr wbf.ver3-1>
@print  crlf

@print  W05msg
@prx    2,<word ptr wbf.ver4-1>
@print  crlf

@print  W06msg
@prx    2,<word ptr wbf.atyp-1>
@print  crlf

@print  W07msg
@prx    2,<word ptr wbf.astat-1>
@print  crlf

@print  W08msg

```

```

@prx 2,<word ptr wbf.bhrs-1>
@print crlf

@print W09msg
@prx 2,<word ptr wbf.nxb-1>
@print crlf

@print W10msg
@prx 4,<word ptr wbf.sxb>
@print crlf

@print W11msg
@prx 4,<word ptr wbf.xmtc+2>
@prx 4,<word ptr wbf.xmtc>
@print crlf

@print W12msg
@prx 4,<word ptr wbf.xmte+2>
@prx 4,<word ptr wbf.xmte>
@print crlf

@print W13msg
@prx 4,<word ptr wbf.xmtto+2>
@prx 4,<word ptr wbf.xmtto>
@print crlf

@print W14msg
@prx 4,<word ptr wbf.rcvc+2>
@prx 4,<word ptr wbf.rcvc>
@print crlf

@print W15msg
@prx 4,<word ptr wbf.rcvbc+2>
@prx 4,<word ptr wbf.rcvbc>
@print crlf

@print W16msg
@prx 4,<word ptr wbf.rcve+2>
@prx 4,<word ptr wbf.rcve>
@print crlf

@print W17msg
@prx 4,<word ptr wbf.rtc+2>
@prx 4,<word ptr wbf.rtc>
@print crlf

@print W18msg
@prx 2,<word ptr wbf.xfmd-1>
@print crlf

@print W19msg
@prx 2,<word ptr wbf.wtmd-1>
@print crlf

@print W20msg
@prx 4,<word ptr wbf.extp>
@print crlf

```

```

ret
whodat endp

```

```

-----
savvecs proc    near
    push    ds
    push    es
    push    si
    push    di
    push    cx

    mov     ax,ds
    mov     es,ax
    xor     ax,ax
    mov     ds,ax
    mov     cx,22h*2        ;vectors 0 - 21h, 2 wds per
    mov     di,offset CODE:vectsv
    xor     si,si
    cld
    cli

    rep     movsw            ;save 'em all
    sti

    pop     cx
    pop     di
    pop     si
    pop     es
    pop     ds
    ret

savvecs endp

```

```

-----
fixvecs proc    near
    push    es
    push    si
    push    di
    push    cx

    xor     ax,ax
    mov     es,ax
    mov     cx,22h*2        ;vectors 0 - 21h, 2 wds per
    mov     si,offset CODE:vectsv
    xor     di,di
    cld
    cli

    rep     movsw            ;restore 'em all
    sti

    pop     cx
    pop     di
    pop     si
    pop     es
    ret

fixvecs endp

```

```

-----
; dmprt - produces dump listing, calling parameters are pushed on stack
;         (converted from a C routine)
; INPUTS:
; [bp+4] = data address
; [bp+6] = starting address for line headers
; [bp+8] = length of data to print

```

OUTPUT:

Dump listing to stdout device

```

-----
dmp:  proc  near
      push  bp
      mov   bp,sp
      mov   bx,bp
      sub   bx,0ch          ;local vars
      mov   sp,bx
      push  si
      mov   ax,[bp+8]       ;len
d005c: sub   dx,dx
      mov   cx,10h
10061: div   cx
      mov   [bp-4],ax       ;lines
10063: mov   [bp-6],dx       ;rem
d0066: mov   word ptr [bp-8],0 ;i
d006b: mov   word ptr [bp-0ah],0 ;line
10070: jmp   d0158
d0073:
      push  dx
      mov   dl,cr           ;000d
      mov   ah,2
      int   21h
      mov   dl,lf           ;000A
      mov   ah,2
      int   21h
      mov   dl,' '
      mov   ah,2
      int   21h
      mov   dl,' '
      mov   ah,2
      int   21h
      mov   dl,' '
      mov   ah,2
      int   21h
      pop   dx

      mov   ax,4
      push  ax
      mov   ax,[bp+6]       ;adr
      add   ax,[bp-8]       ;i
      push  ax
      call  prx
      add   sp,4            ;0004
      push  dx
      mov   dl,' '
      mov   ah,2
      int   21h
      mov   dl,' '
      mov   ah,2
      int   21h
      pop   dx

      mov   word ptr [bp-0ch],0 ;j

```

```

d00c0:  mov     rdi, rdi
        inc     rdi
        push    rdi
        mov     r1, ' '
        mov     ah, 2
        int     21h
        pop     dx

d00d5:  mov     ax, 2           ;0002
        push    ax
        mov     bx, [bp-8] ;i
        mov     si, [bp+4] ;buf
        mov     ah, [bx+si] ;buf[i]
        push    ax
        call    prx
        add     sp, 4      ;0004
        inc     word ptr [bp-8] ;i
        inc     word ptr [bp-0ch] ;j

d00f0:  cmp     word ptr [bp-0ch], 10h ;j
        jb     d00c5

        push    dx
        mov     dl, ' '
        mov     ah, 2
        int     21h
        mov     dl, ' '
        mov     ah, 2
        int     21h
        pop     dx

        sub     word ptr [bp-8], 10h ;i, 0010
        mov     word ptr [bp-0ch], 0 ;j

        ;do ascii
d0113:  mov     bx, [bp-8] ;i
        mov     si, [bp+4] ;buf
        push    dx
        mov     dl, [bx+si] ;buf[i]
        cmp     dl, ' '
        jb     d013f
        cmp     dl, 7fh
        jb     d0142

d013f:  mov     dl, ' ' ;002e

d0142:  mov     ah, 2
        int     21h
        pop     dx

        inc     word ptr [bp-8] ;i
        inc     word ptr [bp-0ch] ;j
        cmp     word ptr [bp-0ch], 10h ;0010
        jb     d0113
        inc     word ptr [bp-0ah] ;line

```

```

    mov     dx, 1000h
    mov     [bp-1], dx
    jmp     d0073

```

```

j0163:  cmp     word ptr [bp-6], 0      ;rem
        jnz     d016c
        jmp     d0272

```

```

d016c:  push    dx
        mov     dl, cr              ;000d
        mov     ah, 2
        int     21h
        mov     dl, 1f             ;000a
        mov     ah, 2
        int     21h
        mov     dl, ' '
        mov     ah, 2
        int     21h
        mov     dl, ' '
        mov     ah, 2
        int     21h
        pop     dx

        mov     ax, 4              ;0008
        push    ax
        mov     ax, [bp+6]         ;adr
        add     ax, [bp-8]         ;i
        push    ax
        call    prx
        add     sp, 4              ;0004
        push    dx
        mov     dl, ' '
        mov     ah, 2
        int     21h
        mov     dl, ' '
        mov     ah, 2
        int     21h
        pop     dx

        mov     word ptr [bp-0ch], 0 ;j
        jmp     short d01c3

```

```

d0198:  test     byte ptr [bp-0ch], 3    ;j
        jnz     d01a8
        push    dx
        mov     dl, ' '
        mov     ah, 2
        int     21h
        pop     dx

```

```

d01a8:  mov     ax, 2                   ;0002
        push    ax
        mov     bx, [bp-8]        ;i
        mov     si, [bp+4]        ;buf

```



```

mov     ax,[bp-6]      ;rem
push    ax
call    prx
add     sp,4           ;0004
inc     word ptr [bp-8] ;i
inc     word ptr [bp-0ch] ;j

d01c3:  mov     ax,[bp-6]      ;rem
        cmp     [bp-0ch],ax   ;j
        jb      d0198
        jmp     short d01f4

d01cd:  test    byte ptr [bp-0ch],3 ;j
        jnz     d01dd
        push    dx
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

d01dd:  push    dx
        mov     dl,'.'
        mov     ah,2
        int     21h
        mov     dl,'.'
        mov     ah,2
        int     21h
        pop     dx

        inc     word ptr [bp-0ch] ;j

d01f4:  cmp     word ptr [bp-0ch],10h ;0010
        jb      d01cd
        push    dx
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     ax,[bp-6]      ;rem
        sub     [bp-8],ax      ;i
        mov     word ptr [bp-0ch],0 ;j

;do ascii
d0219:  mov     ax,[bp-6]      ;rem
        cmp     [bp-0ch],ax   ;j
        jnb     d026c
        mov     bx,[bp-8]      ;i
        mov     si,[bp+4]      ;buf
        push    dx
        mov     dl,[bx+si]     ;buf[i]
        cmp     dl,' '
        jb      d024d
        cmp     dl,7fh

```

```

;
;
d024d: mov     dl,','      ;002e
d0250:
mov     ah,2
int     21h
pop     dx

inc     word ptr [bp-8] ;i
inc     word ptr [bp-0ch] ;j
jmp     short d0219

d025f:
push    dx
mov     dl,','
mov     ah,2
int     21h
pop     dx

inc     word ptr [bp-0ch] ;j

d026c: cmp     word ptr [bp-0ch],10h ;0010
jb      d025f

d0272:
push    dx
mov     dl,cr          ;000d
mov     ah,2
int     21h
mov     dl,lf          ;000a
mov     ah,2
int     21h
pop     dx

pop     si
mov     sp,bp
pop     bp
ret
dmpprt endp

```

```

;-----
; prx - routine to print a hex value from binary data up to word length
; INPUTS:
; [bp+4] = binary data to convert
; [bp+6] = number of bytes to print (1 to 4)
;-----

```

```

prx     proc     near

push    bp
mov     bp,sp
mov     bx,bp
sub     bx,4          ;local space
mov     sp,bx

push    si
push    dx
push    cx

```

```

prx1:  mov     dx,ss          ;make temp but accessible
        mov     ds,ax
        lea     bx,[bp-4]    ;temp buffer address
        mov     dx,[bp+4]    ;data to cvrt
        call    wtoa
        mov     cx,[bp+6]    ;char count to print
        xor     si,si

prx1:  mov     dl,[bp+si-4]    ;get a byte
        mov     ah,2
        int     21h          ;print it
        inc     si
        loop    prx1

        pop     ds
        pop     cx
        pop     dx
        pop     si
        mov     sp,bp
        pop     bp
        ret

prx    endp

```

---

#### CONVERT WORD TO ASCII HEX

; Calling sequence:

```

        mov     dx,word      ;word to convert
        mov     bx,offset out ;where to put output
        call    wtoa

```

ds:bx needs 4 bytes for result

---

```

wtoa   proc      near
        push    ax
        push    bx
        push    cx
        push    dx
        push    si
        mov     si,4          ;digits per word

wtoa01: mov     al,dl          ;get a digit
        mov     cl,4
        shr     dx,cl         ;strip the digit
        and     al,0fh        ;keep low nibble
        add     al,090h
        daa
        adc     al,040h
        daa
        dec     si            ;count the digit
        mov     [bx+si],al     ;store the digit
        jnz     wtoa01
        pop     si
        pop     dx
        pop     cx
        pop     bx
        pop     ax
        ret

```

stoa endp

rcode .ENDS  
END tstrx2 ;Ma

```
; Estex4.asm - This program sends packets with random time dela,, data passes
to the adapter buffer at each packet transfer time.
It tests the possibilities of overwrite the packet data stayed
in the adapter buffer which is delayed to be transfered due to
busy channel, collision or abortion.
```

```
;
** NOTE: ** To allow this program to end cleanly
; added savvecs and fixvecs routines to preserve vectors that
could possibly be changed.
This allows 3L interrupt hooks to be undone so 3L can be used
; in an executable program rather than just a permanent driver.
```

```
include ehwie6.h
```

```
define 3L functions
:extrn InitParameters:near
extrn InitAdapters:near
:extrn WhoAmI:near
:extrn ResetAdapter:near
extrn RdRxFilter:near
extrn WrRxFilter:near
:extrn GetRxData:near
:extrn SetLookAhead:near
extrn PutTxData:near
```

```
:extrn SetTime:near
extrn Ticks:word
```

```
:extrn Srand:near
extrn Rand:near
extrn SrandT:near
:extrn RandT:near
:extrn Waiting:near
extrn getpknum:near
:extrn isxmitok:near
:extrn stopxmit:near
extrn getsrtsr:near
```

```
:extrn stop_count :word
extrn ga_cmd_reg :byte ;Ma
extrn myeaddr :byte
:extrn _nxmit :dword
:extrn _ntxtmo :dword
extrn _ncol :dword
:extrn _nmxccl :dword
:extrn _nrecv :dword
extrn _nbadpk :dword
extrn _novflo :dword
:extrn _ntxbad :dword
:extrn _nrunts :dword
extrn _nbrds :dword
:extrn _ncolide :dword ;Ma
:extrn mtoff :dword ;Ma
```

```
public RxProcess
public ExitRcvInt
```

```
; so these'll be in map for debugging
public argstr, crlf, retsav, pkthd, wbf, xmtpk, fnprmt
```

```

public xmitl, revsome, dowho, sayvec, fixvec, dmprt, prx, wlo1

    i      equ      0ah
    cr     equ      0dh
    minsec equ      60d

    IUMXMIT equ      10d      ;total packets transmitted /Ma
    WAITIME equ      16d      ;unit in usec. /Ma
    RANDRANGE equ      11d      ;upper limit of random number /Ma
    IODUNUM equ      10d      ;modular number with count /Ma
    FTIME10 equ      1d       ;base time of random time delay /Ma
    STOPWAIT equ      0d       ;1=stop wait, 0=stop no wait /Ma

;print macro strloc      ;print string at strloc
    local strloc
    push cx
    lea dx, strloc
    mov ah, 09h
    int 21h
    pop cx
endm

;kbdin macro      ;get kbd char in al
    mov ah, 8
    int 21h
    ;wait for key
endm

;kbdchk macro      ;check for kbd char
    mov ah, 0bh
    int 21h
    ;returns al: 0=nokey, ff=keyhit
endm

;prx macro len, dat      ;print hex data in word dat, len = 1 to 4
    ;don't put data in ax
    mov ax, len
    push ax
    mov ax, dat
    push ax
    call prx
    add sp, 4
endm

;dmprt macro buf, adr, len      ;hex dump a data area
    mov ax, len
    push ax
    mov ax, adr
    push ax
    mov ax, buf
    push ax
    call dmprt
    add sp, 6
endm

CODE GROUP DATA, RCODE, STACK

DATA SEGMENT WORD PUBLIC

;DOS driver init request header format
ini_hd struc
    db 23      ;hdr len

```

```

        db          ;init cmd
    .lcl    dw          ;
        db          8 dup (0)
        db          0          ;num units (not used)
    .dend    dd          0          ;code end set here
    .rgo     dw          0          ;arg offset
    .args    dw          0          ;arg segment
        db          0
    ni_hd    ends

    ----- adapter parameter setup string -----
    this would come from 'device=' on real driver init
    argstr    db          "bs.sys /A:300 /D:1 /I:3",lf

    ---- fake driver init request header for InitParameter input
    h         ini_hd    <,,,,,,offset CODE:argstr,seg CODE,>

    .ectsv    dd          22h dup (0)          ;save all vectors so we can cleanup

;WhoAmI adapter info structure
ad_info    struc
a          db          6 dup(0)          ;enet addr
.er1       db          0          ;major ver
.ver2      db          0          ;minor ver
.er3       db          0          ;sub ver
.er4       db          0          ;type ver
.atyp      db          0          ;adapter type
.stat      db          0          ;adapter status
.frs       db          0          ;buffer flags
.nxb       db          0          ;number of xmit buffers
.sxb       dw          0          ;xmit buffer size
.mtc       dd          0          ;xmit count
.mte       dd          0          ;xmit errs
.xmtto     dd          0          ;xmit timeouts
.cvc       dd          0          ;rcv count
.cvbc      dd          0          ;bcast rcv count
.rcve      dd          0          ;rcv errs
.rtc       dd          0          ;retry count
.fnd       db          0          ;xfer mode flags
.wtmd      db          0          ;wait mode flags
.extp      dw          0          ;extension pointer
.mtcol     dw          0          ;xmit collision
ad_info    ends

;program messages.
.rlf       db          cr,lf,'$'
.TVmsg     db          "tst31 load point: $"
.IPmsg     db          "InitParameters returns: $"
.Amsg      db          "InitAdapters returns: $"
.IAmsg     db          "WhoAmI returns: $"
.WFmsg     db          "WrRxFilter returns: $"
.Amsg      db          "SetLookAhead returns: $"
.Emsg      db          "GetRxData error return: $"
.ZPmsg     db          lf,"Zero length packet",cr,lf,'$'
.PAmsg     db          "Press any key to continue",cr,lf,'$'
.SMmsg     db          "Starting packet receive... any key to end",cr,lf,'$'
.Emsg      db          "Stopping receive",cr,lf,'$'
.CLmsg     db          ":@"
.Fmsg      db          " - $"

```

```

;Lw1 db "Select function, 1 for <= v, 2 for > v: ", '$'
;XMsg db "Sending 1 packet", cr, lf, '$'
;RMsg db "PutTxData returns: $"

ISRmsg db "NICISR value is: $"
;ISRmsg db "NICTSR value is: $"

RPmsg db "Total stop tranmission number: ", '$' ;Ma
;DMsg db "Total collision number : ", '$' ;Ma
;TMsg db "Returned TSR decision value : ", '$' ;Ma
;GMsg db "GA command register value : ", '$' ;Ma

;Mreq db "Transmission of packets has four options:", cr, lf
db " 0. Exit", cr, lf
db " 1. Generate 78 byte packets randomly w/retry to replace.", cr,
db " 2. Generate 142 byte packets randomly w/retry to replace.", cr
db " 3. Generate 270 byte packets randomly w/retry to replace.", cr
db cr, lf
db "Enter your choice: ", '$' ;Ma

;XMmsg1 db "Sending 78 bytes packets randomly w/packet replacing." ;Ma
db cr, lf, '$' ;Ma
;XMmsg2 db "Sending 142 bytes packets randomly w/packet replacing." ;Ma
db cr, lf, '$' ;Ma
;XMmsg3 db "Sending 270 bytes packets randomly w/packet replacing." ;Ma
db cr, lf, '$' ;Ma

;W0msg db "WhoAmI DATA -", cr, lf, '$'

;W01msg db "enet addr : $"
;W02msg db "major ver : $"
;W03msg db "minor ver : $"
;W04msg db "sub ver : $"
;W05msg db "type ver : $"
;W06msg db "adapter type : $"
;W07msg db "adapter status : $"
;W08msg db "buffer flags : $"
;W09msg db "number of xmit buffers : $"
;W10msg db "xmit buffer size : $"
;W11msg db "xmit count : $"
;W12msg db "xmit errs : $"
;W13msg db "xmit timeouts : $"
;W14msg db "rcv count : $"
;W15msg db "bcast rcv count : $"
;W16msg db "rcv errs : $"
;W17msg db "retry count : $"
;W18msg db "xfer mode flags : $"
;W19msg db "wait mode flags : $"
;W20msg db "extension pointer : $"
;W21msg db "xmit collision count : $" ;Ma

; misc parameters
;retsav dw ?
;segval dw ?
;toff dw ?
;errcd db 0

pklock db 0
pklen dw 0
pkerr dw 0

```



```

pkent    dw      ?
pkcount  dw      0

savax    dw      ?

receive buffer
pkthd    db      32 dup(0)      ;packet header portion for SetLookAhead
pktdat    db      1500 dup(0)   ; remainder of pkt buffer

WhoAmI buffer
wbfbf     ad_info <>           ;WhoAmI buffer

```

\*\*\*\*\* ready packet data \*\*\*\*\*

```
;transmit 64 data byte packet
```

```

xmtpk     label    byte
desta     db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
srcsa     db      00h,00h,00h,0fh,0fh,0fh   ;source addr - fill from who ea
plen      db      0,64                     ;packet length
pdata     db      00h,00h,00h,00h,04h,05h,06h,07h
          db      08h,09h,0ah,0bh,00h,00h,00h,00h
          db      10h,11h,12h,13h,14h,15h,16h,17h
          db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
          db      20h,21h,22h,23h,24h,25h,26h,27h
          db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
          db      30h,31h,32h,33h,34h,35h,36h,37h
          db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```
xplen     dw      $-xmtpk      ;packet len
```

\*\*\*\*\* ready packet data \*\*\*\*\*

```
;transmit 128 data byte packet
```

```

xmtpk2     label    byte
desta2     db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
srcsa2     db      00h,00h,00h,0fh,0fh,0fh   ;source addr - fill from who ea
plen2      db      0,128                    ;packet length
pdata2     db      00h,00h,00h,00h,04h,05h,06h,07h
          db      08h,09h,0ah,0bh,00h,00h,00h,00h
          db      10h,11h,12h,13h,14h,15h,16h,17h
          db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
          db      20h,21h,22h,23h,24h,25h,26h,27h
          db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
          db      30h,31h,32h,33h,34h,35h,36h,37h
          db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
          db      00h,01h,02h,03h,04h,05h,06h,07h
          db      08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
          db      10h,11h,12h,13h,14h,15h,16h,17h
          db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
          db      20h,21h,22h,23h,24h,25h,26h,27h
          db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
          db      30h,31h,32h,33h,34h,35h,36h,37h
          db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```
xplen2     dw      $-xmtpk2      ;packet len
```

\*\*\*\*\* ready packet data \*\*\*\*\*

```
;transmit 256 data byte packet
```

```
xmtpk3     label    byte
```

```

len1 db 00h,00h,00h,01h,02h,03h ;arbitrary dest addr
len2 db 00h,00h,00h,01h,02h,03h ;source addr - fill from who ea
len3 db 0,255 ;packet length
pdata3 db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```
plen3 dw $-xmtpk3 ;packet len
```

```
;transmit largest packet, new data area/Ma
```

```

,xmtpk1 label byte
;destal db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
;srcal db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen1 dw 0,1500 ;packet length
;pdatal dw 187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
dw 0ff11h,0ff13h

;xplen1 dw $-xmtpk1 ;packet len

our db 0 ;Ma
in db 0 ;Ma
sec db 0 ;Ma
ount dw 0 ;Ma
ount1 dw 0 ;Ma, counts actual packet number
funcnum db 0 ;Ma
sumrd dw 0 ;Ma, summation of rand numbers for packet len.
umrdt dw 0 ;Ma, " " " " time.
pknum db 0 ;Ma, packet number 1=78, 2=142, 3=270 bytes
pendflag db 0 ;Ma, 2 - no pending data, 0 - pending data

```

DATA ENDS

STACK SEGMENT STACK  
STACK ENDS

RCODE SEGMENT WORD PUBLIC  
assume cs:code, ds:code

-----  
; main routine  
-----

```
:strx4 proc near

    mov     ax, CODE
    mov     ds, ax
    mov     es, ax

    mov     ax, cs

    mov     segval, ax
    mov     toff, offset CODE:tst31      ;Ma
    mov     toff, offset CODE:tstrx4     ;Ma

    @print  TVmsg                        ;print prog load addr
    @prx    4, segval
    @print  CLmsg
    @prx    4, toff
    @print  crlf
    @print  PAMsg                        ;wait for key
    @kbodin                               ; ... get it

    call    savvecs                      ;save a bunch of vectors for later

    mov     bx, offset CODE:ih           ;fake driver init request buffer
    ; *****
    call    InitParameters
    ; *****
    mov     retsav, ax

    @print  IPmsg
    @prx    4, retsav
    @print  crlf
    mov     ax, retsav
    or      ax, ax
    jz      init_ok
    mov     al, 1
    jmp     oout

init_ok:
    mov     di, offset CODE:RxProcess
    ; *****
    call    InitAdapters
    ; *****
    mov     retsav, ax

    @print  IAmmsg
    @prx    4, retsav
    @print  crlf
    mov     ax, retsav
```

```

or      ax,ax
jz      11 ok
mov     ecx,cd,2
jmp     .uninit

```

ia\_ok:

```

call     douho          ;call WhoAmI and list result

; SetLookAhead is not required but added for reference
xor      dl,dl          ;adapter 0
mov      cx,32          ;LookAhead size
; *****
call     SetLookAhead
; *****
mov      retsav,ax

@print   LMsg
@prx     4,retsav
@print   crlf
mov      ax,retsav
or       ax,ax
jz       ia_ok
mov      errcd,4
jmp      .uninit

```

la\_ok:

```

mov      pkcount,0
xor      dl,dl          ;adapter 0
mov      ax,01h         ;set filter board address
mov      ax,0ch         ;set filter to promis/bcast
; *****
call     WRRXFilter
; *****
mov      retsav,ax

@print   WFmsg
@prx     4,retsav
@print   crlf
mov      ax,retsav
or       ax,ax
jz       wf_ok
mov      errcd,5
jmp      .uninit

```

wf\_ok:

-----  
;do xmit or rcv per user input

fnprmt:

```

@print   FNmsg
@kbodin          ;get input selection
push     ax
@print   crlf
pop      ax
cmp      al,'r'
je       jdorecv  ;Ma
cmp      al,'t'
je       doxmt    ;Ma
jmp      fnprmt   ;Ma

```

```

;*****
lookml:    mov     stop_count,0      ;Ma, clear # stops

            mov     word ptr _nxmit,0          ;Ma, clear
            mov     word ptr _nxmit+2,0        ;Ma, _nxmit
            mov     word ptr _nrecv,0         ;Ma, clear
            mov     word ptr _nrecv+2,0       ;Ma, _nrecv
            mov     word ptr _ncolide,0       ;Ma, clear
            mov     word ptr _ncolide+2,0     ;Ma, _ncolide


            mov     di,offset CODE:RxProcess   ; reinitialize
            ; *****
            call    InitAdapters              ; adapter in a known
            ; *****
            mov     retsav,ax                  ; state


            ; SetLookAhead is not required but added for reference
            xor     dl,dl                      ;adapter 0
            mov     cx,32                     ;LookAhead size
            ; *****
            call    SetLookAhead
            ; *****
            mov     retsav,ax


            mov     pkcount,0
            xor     dl,dl                      ;adapter 0
;;         mov     ax,01h                    ;set filter board address
            mov     ax,0ch                    ;set filter to promis/bcast
            ; *****
            call    WrRxFilter
            ; *****
            mov     retsav,ax


@print XMreq                                ;Ma
@kbddin                                     ;Ma, get input selection
push ax                                    ;Ma
@print crlf                               ;Ma
pop ax                                    ;Ma
cmp al,'1'                              ;Ma
je jdoxm1                                 ;Ma, transmit 78 byte packets
cmp al,'2'                              ;Ma
je jdoxm2                                 ;Ma, transmit 142 byte packets
cmp al,'3'                              ;Ma
je jdoxm3                                 ;Ma, transmit 270 byte packets
cmp al,'0'                              ;Ma
je juninit                             ;Ma, end of transmission
jmp doxmt                                ;Ma
mov errcd,al                            ;Ma
jmp uninit                              ;Ma

juninit:
    jmp uninit                          ;Ma

jdoxm1: jmp doxm1
jdoxm2: jmp doxm2
jdoxm3: jmp doxm3

```

```

repX1:
    mov     %rcount, %eax
    mov     funcnum, %eax
    mov     count, %eax
    mov     count1, %eax
    mov     cx, NUMXMIT

repX1:
    push    cx

    mov     ax, count
    mov     byte ptr pdata[13], ah
    mov     byte ptr pdata[14], al
    mov     ax, count1
    mov     byte ptr pdata[15], ah
    mov     byte ptr pdata[16], al

    call    Xmit1

;Xmitwait:
    mov     dx, 0d
    mov     ax, count
    mov     bx, MODUHUM
    div     bx
    mov     ax, dx
    mov     bx, RANDRANGE
    call    RandT
    add     sumrdt, ax
    mov     dx, FTIME10
    mul     dx
    call    Waiting

    xor     ax, ax

    mov     si, WORD PTR mtoff

    mov     dx, IEBase[si]
    add     dx, NICNCR
    in      al, dx
    add     word ptr _ncolide, ax
    adc     word ptr _ncolide+2, 0

    call    isxmitok
    cmp     al, 1d
    jz      incount11
    mov     ax, STOPWAIT
    call    stopxmit
    jmp     short incount11

incount11:
    add     word ptr _nxmit, 1
    adc     word ptr _nxmit+2, 0
    inc     count1
    inc     count
    mov     pendflag, 0d
    jmp     short pass1

jrepX1:
    jmp     short repX1

```

```

;-----
inc count ;Ma, increment of total pkt #
mov pendflag,2d ;Ma, next d ca - no pending

pass1:
pop cx
dec cx
jnz jrepX1

call dowho ;Ma, list WhoAmI result
@print RMsg ;
@prx 4,stop_count
@print crlf
@print CMsg
mov bx,word ptr _ncolide+2
@prx 4,bx
@print crlf
@print GMsg
mov bl,ga_cmd_reg
@prx 4,bx
@print crlf
@print PMsg
mov ah,8
int 21h ;wait for key

jmp doxmt ;Ma,

;-----
; transmit 128 data byte packets w/packet replace.
;-----
doxm2:
@print XMsg2 ;Ma
mov funcnum,2d ;Ma
mov count,1d ;Ma, start count
mov count1,1d ;Ma, start count1
mov cx,NUMXMIT

repX2:
push cx ;Ma

mov ax,count ;Ma
mov byte ptr pdata2[13],ah ;Ma, mark packet sequential number h
mov byte ptr pdata2[14],al ;Ma, & low bytes
mov ax,count1 ;Ma
mov byte ptr pdata2[15],ah ;Ma, mark actual packet number high
mov byte ptr pdata2[16],al ;Ma, & low bytes

call Xmit1 ;Ma, transmit one "canned" packet

;xmitwait:
mov dx,0d ;Ma
mov ax,count ;Ma
mov bx,MODUNUM ;Ma
div bx ;Ma
mov ax,dx ;Ma, pass seed number to SrandT
mov bx,RANDRANGE ;Ma, pass upper random limit to SrandT
call SrandT ;Ma, set random seed and upper limit numbers
call RandT ;Ma, get random number
add sumrdt,ax
mov dx,FTIME10 ;Ma, load interframe time
mul dx ;Ma, get total delay time in microseconds

```

```

call    waiting      ;Ma, delay

xor     cx,cx        ; Ma, reset cx

mov     si,WORD PTR mtoff      ; load ieparams addr.

mov     dx,IEBASE[si]          ; Ma
add     dx,NICNCR              ; Ma, get NICNCR address
in      al,dx                 ; Ma, read collision number
add     word ptr _ncolide,ax    ; Ma
adc     word ptr _ncolide+2,0    ; Ma

call    isxmitok           ;Ma, check transmit status
cmp     ax,ld               ;Ma, returned transmit status value - true
jz      incout21            ;Ma, trasmission complete
mov     ax,STOPWAIT         ;Ma, set up wait/no wait flag
call    stopxmit           ;Ma, stop NIC to transmit
jmp     short incout2       ;Ma

incout21:
add     word ptr _nxmit,1      ;Ma, bump counter
adc     word ptr _nxmit+2,0     ;Ma
inc     count1                ;Ma, increament of actual pkt #
inc     count                 ;Ma, increament of total pkt #
jmp     short pass2

incout2:
inc     count                 ;Ma, increament of total pkt #

pass2:
pop     cx                   ;Ma
dec     cx                   ;Ma
jnz     jrepX2               ;Ma
call    dowho                ;Ma, list WhoAmI result
@print  Rfmsg                 ;
@prx    4,stop_count
@print  crlf
@print  CMsg
mov     bx,word ptr _ncolide+2
@prx    4,bx
@print  crlf
jmp     doxmt                ;Ma

jrepX2: jmp     repX2

; -----
; transmit 256 data byte packet w/packet replacing.
; -----
doxm3:
@print  XMmsg3                ;Ma
mov     funcnum,3d            ;Ma
mov     count,ld              ;Ma, start count
mov     count1,ld             ;Ma, start count1
mov     cx,NUMXMIT

repX3:
push    cx                   ;Ma

mov     ax,count              ;Ma
mov     byte ptr pdata3[13],ah ;Ma, mark packet sequential number h
mov     byte ptr pdata3[14],al ;Ma, & low bytes

```



```

mov     ix,count1      ;Ma
mov     byte ptr pdata3[15],ah ;Ma, mark actual packet number on high
mov     byte ptr pdata3[16],al ;Ma, & low bytes

call    Xmit1          ;Ma, transmit one "canned" packet

.xmitwait:
mov     dx,0d          ;Ma
mov     ax,count       ;Ma
mov     bx,MODUNUM     ;Ma
div     bx             ;Ma
mov     ax,dx          ;Ma, pass seed number to SrandT
mov     bx,RANDRANGE   ;Ma, pass upper random limit to SrandT
call    SrandT         ;Ma, set random seed and upper limit numbers
call    RandT          ;Ma, get random number
add     sumrdt,ax
mov     dx,FTIME10     ;Ma, load interframe time
mul     dx             ;Ma, get total delay time in microseconds
call    Waiting        ;Ma, delay

xor     ax,ax          ; Ma, reset ax

mov     si,WORD PTR mtoff ; load ieparams addr.

mov     dx,IEBASE[si]  ; Ma
add     dx,NICNCR      ; Ma, get NICNCR address
in      al,dx          ; Ma, read collision number
add     word ptr _ncolide,ax ; Ma
adc     word ptr _ncolide+2,0 ; Ma

call    isxmitok       ;Ma, check transmit status
cmp     ax,1d          ;Ma, returned transmit status value - 'true
jz      incount31      ;Ma, trasmission complete
mov     ax,STOPWAIT    ;Ma, set up wait/no wait flag
call    stopxmit       ;Ma, stop NIC to transmit
jmp     short incount3 ;Ma

incount31:
add     word ptr _nxmit,1 ;Ma, bump counter
adc     word ptr _nxmit+2,0 ;Ma
inc     count1         ;Ma, increament of actual pkt #
inc     count          ;Ma, increament of total pkt #
jmp     short pass3

.ncount3:
inc     count          ;Ma, increament of total pkt #

pass3:
pop     cx
dec     cx
jnz     jrepX3
call    dowho          ;Ma, list WhoAmI result
@print  RMsg           ;
@prx    4,stop_count
@print  crlf
@print  CMsg
mov     bx,word ptr _ncolide+2
@prx    4,bx
@print  crlf
jmp     doxmt          ;Ma

```

```

;procX1: jnb     ;procX1
;*****
; receive packets
;*****

jorecv:  call     rcvsome      ;recieve packets for till key hit
         mov      errcd,al

uninit:  ; *****
         call     ResetAdapter
         ; *****
         call     fixvecs
         mov      al,errcd

out:     mov      ah,4ch
         int      21h

tstrx4   endp                      ;Ma

; -----
xmit1    proc     near
; -----
; transmit one "canned" packet

         ;setup for PutTxData
         cmp      funcnum,3d      ;Ma
         je       set3           ;Ma
         cmp      funcnum,2d      ;Ma
         je       set2           ;Ma

set1:    ;put our eaddr in xmit pkt
         mov      ax,word ptr wbf.ea
         mov      word ptr sorca,ax
         mov      ax,word ptr wbf.ea+2
         mov      word ptr sorca+2,ax
         mov      ax,word ptr wbf.ea+4
         mov      word ptr sorca+4,ax

         mov      ax,STOPWAIT
         or       al,pendflag
         test     al,3d           ;test pending flag and wait status
         jz       pending        ;pending if STOPWAIT=0 and pendflag=0
         mov      dx,70h         ;req id and no wait, with data pass, no xmit
                                   ;count
         jmp      short nopending ;

pending:  mov      dx,30h         ;req id and no wait, with data pass/pending
                                   ;data, no xmit count

nopending:
         mov      si,offset CODE:xmtpk ;xmt pkt buffer
         mov      bx,xplen        ;set lengths
         mov      cx,bx
         jmp      short setnoTx   ;Ma

set2:    ;put our eaddr in xmit pkt

```

```

mov     dx,word ptr wbf.ea
mov     word ptr sorca2,ax
mov     ax,word ptr wbf.ea+2
mov     word ptr sorca2+2,ax
mov     ax,word ptr wbf.ea+4
mov     word ptr sorca2+4,ax

mov     dx,70h                ;Ma, req id no wait with data pass, no xmit
                                ;count
mov     si,offset CODE:xmtpk2 ;xmt pkt buffer
mov     bx,xplen2             ;set lengths
mov     cx,bx
jmp     short setnoTx         ;Ma

set3:
        ;put our eaddr in xmit pkt
mov     ax,word ptr wbf.ea
mov     word ptr sorca3,ax
mov     ax,word ptr wbf.ea+2
mov     word ptr sorca3+2,ax
mov     ax,word ptr wbf.ea+4
mov     word ptr sorca3+4,ax

mov     dx,70h                ;Ma, req id no wait with data pass, no xmit
                                ;count
mov     si,offset CODE:xmtpk3 ;xmt pkt buffer
mov     bx,xplen3             ;set lengths
mov     cx,bx

setnoTx: mov     di,0ffffh     ;no TxProcess
        ; *****
        call     PutTxData
        ; *****
mov     retsav,ax

;       @print  XRmsg          ;Ma
;       @prx    4,retsav       ;Ma
;       @print  crlf           ;Ma
mov     ax,retsav
ret

xmit1   endp

; -----
rcvsome proc    near
; -----
; following code to dump received packets for a fixed time
        @print  RSmsg

chkpk:
        @kbdchk                ;key pressed?
        or      al,al
        jz      rdbfr
        jmp     wedone

rdbfr:
        test    pklock,0fffh    ;got a pkt?
        jnz     lstpkt
        jmp     chkpk

lstpkt:
        test    pkerr,0ffffh    ;any error

```

```

; *****
jcxz     olen
mov      cs:pkerr,ax
mov      cs:pklen,cx

olen:
    pop    cx
    pop    bx
    ret
.xProcess endp

; -----
ExitRcvInt
; -----
ExitRcvInt proc    near

    iret

ExitRcvInt endp

; -----
; --- get and print WhoAmI statistics ---
; -----
Jowho    proc    near

    push    es
    xor     dl,dl                ;adapter 0
    ; *****
    call    WhoAmI
    ; *****
    mov     retsav,ax

    @print  WMsg
    @prx    4,retsav
    @print  crlf
    mov     ax,retsav
    or      ax,ax
    jz      wa_ok
    mov     errcd,3
    jmp     uninit

wa_ok:
    mov     si,di
    mov     di,offset CODE:wbf
    push    ds

    push    ds
    push    es
    pop     ds
    pop     es
    mov     cx,24
    cld
    rep movsw                    ;copy who buffer

    pop     ds
    pop     es

    call    whodat                ;print the WhoAmI data

;    @print  PMsg

```

```

:      mov     dh,3
      int     0Ah          ;wait for key

      ret
dowho  endp

```

```

----- print WhoAmI data -----
vhodat  PROC    near
        @print  W00msg

```

```

:::      @dmptr  <offset CODE:wbf>,0,48

```

```

        @print  W01msg
        mov     cx,6
        mov     bx,0

prtea:  push     bx
        @prx    2,<word ptr [bx+offset CODE:wbf.ea-1]>
        pop     bx
        inc     bx
        loop    prtea
        @print  crlf

        @print  W02msg
        @prx    2,<word ptr wbf.ver1-1>
        @print  crlf

        @print  W03msg
        @prx    2,<word ptr wbf.ver2-1>
        @print  crlf

        @print  W04msg
        @prx    2,<word ptr wbf.ver3-1>
        @print  crlf

        @print  W05msg
        @prx    2,<word ptr wbf.ver4-1>
        @print  crlf

        @print  W06msg
        @prx    2,<word ptr wbf.atyp-1>
        @print  crlf

        @print  W07msg
        @prx    2,<word ptr wbf.astat-1>
        @print  crlf

        @print  W08msg
        @prx    2,<word ptr wbf.bfrs-1>
        @print  crlf

        @print  W09msg
        @prx    2,<word ptr wbf.nxb-1>
        @print  crlf

        @print  W10msg
        @prx    4,<word ptr wbf.sxb>
        @print  crlf

```

```

@print W11msg
@prx 4,<word ptr wbf.xmtc+2>
@prx 4,<word ptr wbf.xmtc>
@print crlf

```

```

@print W12msg
@prx 4,<word ptr wbf.xmte+2>
@prx 4,<word ptr wbf.xmte>
@print crlf

```

```

@print W13msg
@prx 4,<word ptr wbf.xmtto+2>
@prx 4,<word ptr wbf.xmtto>
@print crlf

```

```

@print W14msg
@prx 4,<word ptr wbf.rcvc+2>
@prx 4,<word ptr wbf.rcvc>
@print crlf

```

```

@print W15msg
@prx 4,<word ptr wbf.rcvbc+2>
@prx 4,<word ptr wbf.rcvbc>
@print crlf

```

```

@print W16msg
@prx 4,<word ptr wbf.rcve+2>
@prx 4,<word ptr wbf.rcve>
@print crlf

```

```

@print W17msg
@prx 4,<word ptr wbf.rtc+2>
@prx 4,<word ptr wbf.rtc>
@print crlf

```

```

@print W18msg
@prx 2,<word ptr wbf.xfmd-1>
@print crlf

```

```

@print W19msg
@prx 2,<word ptr wbf.wtmd-1>
@print crlf

```

```

@print W20msg
@prx 4,<word ptr wbf.extp>
@print crlf

```

```

@print W21msg /Ma
@prx 4,<word ptr wbf.xmtcol> /Ma
@print crlf /Ma

```

```

ret
vhodat endp

```

```

-----
savvecs proc near
push ds
push es
push si

```

```

        push    di
        push    cx

        mov     ax,ds
        mov     es,ax
        xor     ax,ax
        mov     ds,ax
        mov     cx,22h*2          ;vectors 0 - 21h, 2 wds per
        mov     di,offset CODE:vectsv
        xor     si,si
        cld
        cli
rep     movsw                ;save 'em all
        sti

        pop     cx
        pop     di
        pop     si
        pop     es
        pop     ds
        ret
savvecs endp

```

```

;-----
fixvecs proc    near
        push    es
        push    si
        push    di
        push    cx

        xor     ax,ax
        mov     es,ax
        mov     cx,22h*2          ;vectors 0 - 21h, 2 wds per
        mov     si,offset CODE:vectsv
        xor     di,di
        cld
        cli
rep     movsw                ;restore 'em all
        sti

        pop     cx
        pop     di
        pop     si
        pop     es
        ret
fixvecs endp

```

```

;-----
;  dmprt - produces dump listing, calling parameters are pushed on stack
;          (converted from a C routine)
;  INPUTS:
;    [bp+4] = data address
;    [bp+6] = starting address for line headers
;    [bp+8] = length of data to print
;  OUTPUT:
;    Dump listing to stdout device
;-----
dmprt  proc    near

        push    bp

```

```

        mov     bp,sp
        mov     bx,bp
        sub     bx,0ch           ;local vars
        mov     sp,bx
        push    si
        mov     ax,[bp+8]       ;len

d005c:   sub     dx,dx
        mov     cx,10h

d0061:   div     cx
        mov     [bp-4],ax       ;lines

d0063:   mov     [bp-6],dx       ;rem

i0066:   mov     word ptr [bp-8],0 ;i

i006b:   mov     word ptr [bp-0ah],0 ;line

d0070:   jmp     d0158

d0073:   push    dx
        mov     dl,cr           ;000d
        mov     ah,2
        int     21h
        mov     dl,lf           ;000A
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     ax,4
        push    ax
        mov     ax,[bp+6]       ;adr
        add     ax,[bp-8]       ;i
        push    ax
        call    prx
        add     sp,4           ;0004
        push    dx
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     word ptr [bp-0ch],0 ;j

i00c5:   test    byte ptr [bp-0ch],3 ;j

```



```

    .int
    push    dx
    mov     dl, ' '
    mov     ah, 2
    int     21h
    pop     dx

100d5:  mov     ax, 2             ;0002
        push   ax
        mov     bx, [bp-8]    ;i
        mov     si, [bp+4]    ;buf
        mov     ah, [bx+si]   ;buf[i]
        push   ax
        call    prx
        add     sp, 4         ;0004
        inc     word ptr [bp-8] ;i
        inc     word ptr [bp-0ch] ;j

d00f0:  cmp     word ptr [bp-0ch], 10h ;j
        jnb     d00c5

        push   dx
        mov     dl, ' '
        mov     ah, 2
        int     21h
        mov     dl, ' '
        mov     ah, 2
        int     21h
        pop     dx

        sub     word ptr [bp-8], 10h ;i, 0010
        mov     word ptr [bp-0ch], 0 ;j

;do 'ascii
d0113:  mov     bx, [bp-8]      ;i
        mov     si, [bp+4]    ;buf
        push   dx
        mov     dl, [bx+si]   ;buf[i]
        cmp     dl, ' '
        jnb     d013f
        cmp     dl, 7fh
        jnb     d0142

3013f:  mov     dl, ' '        ;002e

d0142:  mov     ah, 2
        int     21h
        pop     dx

        inc     word ptr [bp-8] ;i
        inc     word ptr [bp-0ch] ;j
        cmp     word ptr [bp-0ch], 10h ;0010
        jnb     d0113
        inc     word ptr [bp-0ah] ;line

d0158:  mov     ax, [bp-4]     ;lines
        cmp     [bp-0ah], ax  ;line
        jnb     d0163

```

```

    jmp     d0273

d0163:  cmp     word ptr [bp-6],0      ;rem
        jnz     d016c
        jmp     d0272

d016c:  push    dx
        mov     dl,cr                ;000d
        mov     ah,2
        int     21h
        mov     dl,lf                ;000a
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     ax,4                ;0008
        push    ax
        mov     ax,[bp+6]           ;adr
        add     ax,[bp-8]           ;i
        push    ax
        call    prx
        add     sp,4                ;0004
        push    dx
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     word ptr [bp-0ch],0 ;j
        jmp     short d01c3

d0198:  test    byte ptr [bp-0ch],3   ;j
        jnz     d01a8
        push    dx
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

d01a8:  mov     ax,2                ;0002
        push    ax
        mov     bx,[bp-8]           ;i
        mov     si,[bp+4]           ;buf
        mov     ah,[bx+si]          ;buf[i]
        push    ax
        call    prx

```

```

    inc     word ptr [bp-0ch], 1

d01c3: mov     ax,[bp-6]      ;ren
      cmp     [bp-0ch],ax    ;j
      jb      d0198
      jmp     short d01f4

d01cd: test    byte ptr [bp-0ch],3 ;j
      jnz     d01dd
      push    dx
      mov     dl,' '
      mov     ah,2
      int     21h
      pop     dx

d01dd: push    dx
      mov     dl,'.'
      mov     ah,2
      int     21h
      mov     dl,'.'
      mov     ah,2
      int     21h
      pop     dx

      inc     word ptr [bp-0ch] ;j

d01f4: cmp     word ptr [bp-0ch],10h ;0010
      jb      d01cd
      push    dx
      mov     dl,' '
      mov     ah,2
      int     21h
      mov     dl,' '
      mov     ah,2
      int     21h
      pop     dx

      mov     ax,[bp-6]      ;ren
      sub     [bp-8],ax      ;i
      mov     word ptr [bp-0ch],0 ;j

      ;do ascii
d0219: mov     ax,[bp-6]      ;ren
      cmp     [bp-0ch],ax    ;j
      jnb     d026c
      mov     bx,[bp-8]      ;i
      mov     si,[bp+4]      ;buf
      push    dx
      mov     dl,[bx+si]      ;buf[i]
      cmp     dl,' '
      jb      d024d
      cmp     dl,7fh
      jb      d0250

d024d: mov     dl,'.'          ;002e

```

```

; *****
mov     retsav,ax

; *****
@print  IAmMsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      ia_ok
mov     errcd,2
jmp     uninit

ia_ok:

call     doxho             ;call WhoAMI and list result

; SetLookAhead is not required but added for reference
xor     dl,dl             ;adapter 0
mov     cx,32             ;LookAhead size
; *****
call     SetLookAhead
; *****
mov     retsav,ax

@print  IAmMsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      la_ok
mov     errcd,4
jmp     uninit

la_ok:

mov     pkcount,0
xor     dl,dl             ;adapter 0
;; mov   ax,01h           ;set filter board address
mov     ax,0ch           ;set filter to promis/bcast
; *****
call     WrRxFilter
; *****
mov     retsav,ax

@print  WFMsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      wf_ok
mov     errcd,5
jmp     uninit

wf_ok:

;-----
;do xmit or rcv per user input

```

```

mov     ah,2
int     21h
pop     dx

inc     word ptr [bp-8] ;i
inc     word ptr [bp-0ch] ;j
jmp     short d0219

d025f:
push    dx
mov     dl,'.'
mov     ah,2
int     21h
pop     dx

inc     word ptr [bp-0ch] ;j

d026c:  cmp     word ptr [bp-0ch],10h ;0010
        jb     d025f

d0272:
push    dx
mov     dl,cr ;000d
mov     ah,2
int     21h
mov     dl,lf ;000a
mov     ah,2
int     21h
pop     dx

pop     si
mov     sp,bp
pop     bp
ret
dmpnt  endp

```

```

;-----
;  prx - routine to print a hex value from binary data up to word length
;  INPUTS:
;    [bp+4] = binary data to convert
;    [bp+6] = number of bytes to print (1 to 4)
;-----

```

```

prx     proc     near

        push    bp
        mov     bp,sp
        mov     bx,bp
        sub     bx,4 ;local space
        mov     sp,bx

        push    si
        push    dx
        push    cx
        push    ds
        mov     ax,ss ;make temp buf accessible
        mov     ds,ax

```

```

    mov     bx,sp-1      ;save caller address
    mov     bx,[bx+1]    ;data to convt
    call    wtoa
    mov     cx,[bp+5]    ;char count to print
    xor     si,si

rx1:  mov     dl,[bp+si-4] ;get a byte
      mov     ah,2
      int     21h        ;print it
      inc     si
      loop    prx1

      pop     ds
      pop     cx
      pop     dx
      pop     si
      mov     sp,bp
      pop     bp
      ret

    .rx      endp

```

```

; -----
;   CONVERT WORD TO ASCII HEX
;   Calling sequence:
;       mov     dx,word      ;word to convert
;       mov     bx,offset out ;where to put output
;       call    wtoa
;

```

ds:bx needs 4 bytes for result

```

wtoa  proc     near
      push     ax
      push     bx
      push     cx
      push     dx
      push     si
      mov     si,4          ;digits per word

wtoa01: mov     al,dl        ;get a digit
      mov     cl,4
      shr     dx,cl         ;strip the digit
      and     al,0fh        ;keep low nibble
      add     al,090h
      daa
      adc     al,040h
      daa
      dec     si            ;count the digit
      mov     [bx+si],al    ;store the digit
      jnz     wtoa01
      pop     si
      pop     dx
      pop     cx
      pop     bx
      pop     ax
      ret

wtoa  endp

RCODE  ENDS

```

END 1:1:1

END

```

: 1. txrx.asm - this program sends packets with even packet number appending
: on odd number packet. This experiment issues a start transmission
: command to the adapter after pass the data of odd number packet
: without wait the completion of transmission. A second start
: transmission command is issued after the even number packet is
: passed onto the adapter.

```

```

:
: ** NOTE: ** To allow this program to end cleanly
: added savvecs and fixvecs routines to preserve vectors that
: could possibly be changed.
: This allows 3L interrupt hooks to be undone so 3L can be used
: in an executable program rather than just a permanent driver.

```

```
include ehwie6.h
```

```
define 3L functions
```

```
extrn InitParameters:near
extrn InitAdapters:near
extrn WhoAmI:near
extrn ResetAdapter:near
extrn RdRxFilter:near
extrn WrRxFilter:near
extrn GetRxData:near
extrn SetLookAhead:near
extrn PutTxData:near

```

```
extrn SetTime:near
extrn Ticks:word

```

```
extrn Srand:near
extrn Rand:near
extrn SrandT:near
extrn RandT:near
extrn Waiting:near
extrn getpknum:near
extrn isxmitok:near
extrn stopxmit:near
extrn getisrtsr:near

```

```
extrn stop_count :word
extrn ga_cmd_reg :byte ;Ma
extrn fxmmitting :byte ;Ma
extrn myeaddr :byte ;Ma
extrn pendflag :byte
extrn _nxmit :dword
extrn _ntxtmo :dword
extrn _ncol :dword
extrn _nmxcoll :dword
extrn _nrcv :dword
extrn _nbadpk :dword
extrn _novflo :dword
extrn _ntxbad :dword
extrn _nrunts :dword
extrn _nbrds :dword
extrn _ncolide :dword ;Ma
extrn mtoff :dword ;Ma

```

```
public RxProcess
public ExitRcvInt

```



```

;so these'll be in zap for debugging
public argstr, crli, retsav, pkthd, wbl, xatpk, inprnt
public xmitl, rcvsome, dowho, savvecs, fixvecs, dmprt, prx, wtoa ;Ma
public dmacount, dmacountl

```

```

if      equ    0ah
or      equ    0dh
insec   equ    60d

```

```

NUMXMIT equ    100d      ;total packets transmitted /Ma
WAITIME equ    16d      ;unit in usec. /Ma
ANDRANGE equ    11d      ;upper limit of random number /Ma
MODUNUM equ    10d      ;modular number with count /Ma
FTIME10 equ     1d      ;base time of random time delay /Ma
TOPWAIT equ     0d      ;1=stop wait, 0=stop no wait /Ma

```

```

@print macro strloc      ;print string at strloc
local strloc
push cx
lea dx, strloc
mov ah, 09h
int 21h
pop cx
endm

```

```

!kbdin macro              ;get kbd char in al
mov ah, 8
int 21h
wait for key
endm

```

```

@kbdchk macro             ;check for kbd char
mov ah, 0bh
int 21h
returns al: 0=nokey, ff=keyhit
endm

```

```

@prx macro len, dat      ;print hex data in word dat, len = 1 to 4
                          ;don't put data in ax
mov ax, len
push ax
mov ax, dat
push ax
call prx
add sp, 4
endm

```

```

@dmprt macro buf, adr, len ;hex dump a data area
mov ax, len
push ax
mov ax, adr
push ax
mov ax, buf
push ax
call dmprt
add sp, 6
endm

```

```

CODE GROUP DATA, RCODE, STACK

```

```

DATA SEGMENT WORD PUBLIC

```

fake driver init request header format

```
ini_hd struct
    db      23      ;hdr len
    db      0
    db      0      ;init cmd
stat      dw      0
    db      8 dup (0)
    db      0      ;num units (not used)
dend      dd      0      ;code end set here
argo      dw      0      ;arg offset
rgs       dw      0      ;arg segment
    db      0
ini_hd ends
```

```
----- adapter parameter setup string -----
,      this would come from 'device=' on real driver init
argstr db      "ps.sys /A:300 /D:1 /I:3",lf
```

```
----- fake driver init request header for InitParameter input
ih      ini_hd <,,,,,,offset CODE:argstr,seg CODE,>
```

```
ectsv dd      22h dup (0)      ;save all vectors so we can cleanup
```

;WhoAmI adapter info structure

```
id_info struct
ja      db      6 dup(0)      ;enet addr
ver1    db      0      ;major ver
ver2    db      0      ;minor ver
ver3    db      0      ;sub ver
ver4    db      0      ;type ver
atyp    db      0      ;adapter type
istat    db      0      ;adapter status
ofrs    db      0      ;buffer flags
nxb     db      0      ;number of xmit buffers
xb      dw      0      ;xmit buffer size
mtc     dd      0      ;xmit count
xmtc    dd      0      ;xmit errs
mtto    dd      0      ;xmit timeouts
rcvc    dd      0      ;rcv count
rcvbc   dd      0      ;bcast rcv count
rcve    dd      0      ;rcv errs
rtc     dd      0      ;retry count
xfmd    db      0      ;xfer mode flags
wtmd    db      0      ;wait mode flags
extp    dw      0      ;extension pointer
mtcol   dw      0      ;xmit collision
ad_info ends
```

/Ma

;program messages

```
crlf    db      cr,lf,'$'
TVmsg   db      "tst3l load point: $"
IPmsg   db      "InitParameters returns: $"
IAMsg   db      "InitAdapters returns: $"
WAMsg   db      "WhoAmI returns: $"
WFmsg   db      "WrRxFilter returns: $"
LAMsg   db      "SetLookAhead returns: $"
GEmsg   db      "GetRxData error return: $"
ZPmsg   db      lf,"Zero length packet",cr,lf,'$'
PAMsg   db      "Press any key to continue",cr,lf,'$'
```

```

Lmsg db "Get from packet receive... any key to exit",cr,lf,'$'
Rmsg db "Stopping receive",cr,lf,'$'
Lmsg db ":$"
HFmsg db " - $"
Rmsg db "Select function, r for recv, t for xmit: ",'$'
Mmsg db "Sending 1 packet",cr,lf,'$'
Rmsg db "PutTxData returns: $"

SRmsg db "NICISR value is: $"
SRmsg db "NICTSR value is: $"

Tmsg db "Total stop transmission number: ",'$' ;Ma
Omsg db "Total collision number : ",'$' ;Ma
Tmsg db "Returned TSR decision value : ",'$' ;Ma
Gmsg db "GA command register value : ",'$' ;Ma

Mreg db "Transmission of packets has four options:",cr,lf
db " 0. Exit",cr,lf
db " 1. Generate 78 byte packets randomly w/retry to replace.",cr,
db " 2. Generate 142 byte packets randomly w/retry to replace.",cr,
db " 3. Generate 270 byte packets randomly w/retry to replace.",cr,
db cr,lf
db "Enter your choice: ",'$' ;Ma

XMmsg0 db "Sending 78,142 & 270 bytes packets randomly." ;Ma
db cr,lf,'$' ;Ma
Mmsg1 db "Sending 78 bytes packets randomly w/packet replacing." ;Ma
db cr,lf,'$' ;Ma
Mmsg2 db "Sending 142 bytes packets randomly w/packet replacing." ;Ma
db cr,lf,'$' ;Ma
XMmsg3 db "Sending 270 bytes packets randomly w/packet replacing." ;Ma
db cr,lf,'$' ;Ma

H00msg db "WhoAmI DATA -",cr,lf,'$'

V01msg db "enet addr : $"
V02msg db "major ver : $"
V03msg db "minor ver : $"
V04msg db "sub ver : $"
V05msg db "type ver : $"
V06msg db "adapter type : $"
V07msg db "adapter status : $"
V08msg db "buffer flags : $"
V09msg db "number of xmit buffers : $"
V10msg db "xmit buffer size : $"
V11msg db "xmit count : $"
V12msg db "xmit errs : $"
V13msg db "xmit timeouts : $"
V14msg db "rcv count : $"
V15msg db "bcast rcv count : $"
V16msg db "rcv errs : $"
V17msg db "retry count : $"
V18msg db "xfer mode flags : $"
V19msg db "wait mode flags : $"
V20msg db "extension pointer : $"
V21msg db "xmit collision count : $" ;Ma

; misc parameters
retsav dw ?
segval dw ?

```

```

off    dw    .
icd    db    0

pklock db    0
pklen  dw    0
kerr   dw    0
pkent  dw    0
pkcount dw  0

avax   dw    ?

receive buffer
kthd   db    32 dup(0)      ;packet header portion for SetLookAhead
pkt dat db    1500 dup(0)   ; remainder of pkt buffer

WhoAmI buffer
bf     ad_info <>          ;WhoAmI buffer

***** ready packet data *****

;transmit 64 data byte packet
xmtpk  label  byte
desta  db    02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
srcsa  db    00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen   db    0,64           ;packet length
data   db    00h,60h,00h,00h,04h,05h,06h,07h
        db    08h,09h,0ah,0bh,00h,00h,00h,00h
        db    10h,11h,12h,13h,14h,15h,16h,17h
        db    18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
        db    20h,21h,22h,23h,24h,25h,26h,27h
        db    28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
        db    30h,31h,32h,33h,34h,35h,36h,37h
        db    38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

xplen  dw    $-xmtpk        ;packet len

***** ready packet data *****

;transmit 128 data byte packet
xmtpk2 label  byte
desta2 db    02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
srcsa2 db    00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
len2   db    0,128             ;packet length
pdata2 db    00h,00h,00h,00h,04h,05h,06h,07h
        db    08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
        db    10h,11h,12h,13h,14h,15h,16h,17h
        db    18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
        db    20h,21h,22h,23h,24h,25h,26h,27h
        db    28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
        db    30h,31h,32h,33h,34h,35h,36h,37h
        db    38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
        db    00h,01h,02h,03h,04h,05h,06h,07h
        db    08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
        db    10h,11h,12h,13h,14h,15h,16h,17h
        db    18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
        db    20h,21h,22h,23h,24h,25h,26h,27h
        db    28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
        db    30h,31h,32h,33h,34h,35h,36h,37h
        db    38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```
xplen2 dw    $-xmtpk2      ;packet len
```

```
***** ready packet data *****
```

```
;transmit 256 data byte packet
```

```
xmtpk3 label byte
desta3 db    02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca3 db    00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen3 db    0,255 ;packet length
pdata3 db    00h,01h,02h,03h,04h,05h,06h,07h
db    08h,09h,0ah,0bh,00h,00h,00h,00h
db    10h,11h,12h,13h,14h,15h,16h,17h
db    18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db    20h,21h,22h,23h,24h,25h,26h,27h
db    28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db    30h,31h,32h,33h,34h,35h,36h,37h
db    38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db    00h,01h,02h,03h,04h,05h,06h,07h
db    08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db    10h,11h,12h,13h,14h,15h,16h,17h
db    18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db    20h,21h,22h,23h,24h,25h,26h,27h
db    28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db    30h,31h,32h,33h,34h,35h,36h,37h
db    38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db    00h,01h,02h,03h,04h,05h,06h,07h
db    08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db    10h,11h,12h,13h,14h,15h,16h,17h
db    18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db    20h,21h,22h,23h,24h,25h,26h,27h
db    28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db    30h,31h,32h,33h,34h,35h,36h,37h
db    38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
```

```
xplen3 dw    $-xmtpk3      ;packet len
```

```
;transmit largest packet, new data area/Ma
```

```
;xmtpk1 label byte
;destal db    02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
;sorcal db    00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
;plen1 dw    0,1500 ;packet length
;pdatal dw    187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
; dw    0fff1h,0fff13h
```

```
;xplen1 dw    $-xmtpk1      ;packet len
```

```
dmacount dw    0 ;Ma
dmacount1 dw    0 ;Ma
hour db    0 ;Ma
min db    0 ;Ma
sec db    0 ;Ma
```

```

count    dw      1      ;Ma
count1   dw      0      ;Ma, counts actual packet number
unenum    db      0      ;Ma
sumrd     dw      0      ;Ma, summation of rand numbers for packet len.
sumrdt    dw      0      ;Ma, " " " " " time.
knum      db      0      ;Ma, packet number 1=78, 2=142, 3=270 bytes

```

```
DATA    ENDS
```

```

TACK    SEGMENT STACK
STACK    ENDS

```

```

RCODE    SEGMENT WORD PUBLIC
assume   cs:code, ds:code

```

```

;-----
; main routine
;-----

```

```
.strx6   proc      near
```

```

        mov     ax, CODE
        mov     ds, ax
        mov     es, ax

```

```
        mov     ax, cs
```

```

        mov     segval, ax
        mov     toff, offset CODE:tst31      ;Ma
        mov     toff, offset CODE:tstrx6     ;Ma

```

```

        @print  TVmsg           ;print prog load addr
        @prx    4, segval
        @print  CLmsg
        @prx    4, toff
        @print  crlf
        @print  PAmgs
        @kbdiin           ; wait for key
                          ; ... get it

```

```
        call    savvecs           ;save a bunch of vectors for later
```

```

        mov     bx, offset CODE:ih           ;fake driver init request buffer
        ; *****
        call    InitParameters
        ; *****
        mov     retsav, ax

```

```

        @print  IPmsg
        @prx    4, retsav
        @print  crlf
        mov     ax, retsav
        or      ax, ax
        jz      init_ok
        mov     al, 1
        jmp     cout

```

```
init_ok:
```

```

        mov     di, offset CODE:RxProcess
        ; *****
        call    InitAdapters

```

```

; *****
mov     retsav,ax

@print  IAmMsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      ia_ok
mov     errcd,2
jmp     uninit

;
ia_ok:

call    dowho           ;call WhoAmI and list result

; SetLookAhead is not required but added for reference
xor     dl,dl           ;adapter 0
mov     cx,32           ;LookAhead.size
; *****
call    SetLookAhead
; *****
mov     retsav,ax

@print  LAmMsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      la_ok
mov     errcd,4
jmp     uninit

;
la_ok:

mov     pkcount,0
xor     dl,dl           ;adapter 0
;::: mov     ax,01h       ;set filter board address
mov     ax,0ch          ;set filter to promis/bcast
; *****
call    WtRxFilter
; *****
mov     retsav,ax

@print  WFMsg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      wf_ok
mov     errcd,5
jmp     uninit

wf_ok:

;-----
;do xmit or rcv per user input
fnprmt:
@print  FNMsg
@kbdin
push    ax              ;get input selection

```

```

@print  c'lf
pop     ax
cmp     al,'r'
je      jdorecv      ;Ma
cmp     al,'t'
je      doxmt        ;Ma
jmp     fnprmt       ;Ma
jdorecv: jmp      dorecv      ;Ma

_loxmt:
mov     stop_count,0    ;Ma, clear # stops

mov     word ptr _nxmit,0    ; clear
mov     word ptr _nxmit+2,0  ; _nxmit
mov     word ptr _nrecv,0    ; clear
mov     word ptr _nrecv+2,0  ; _nrecv
mov     word ptr _ncolide,0  ; clear
mov     word ptr _ncolide+2,0 ; _ncolide

@print  XMreq          ;Ma
@kbddin ;Ma, get input selection
push    ax             ;Ma
@print  crlf           ;Ma
pop     ax             ;Ma
cmp     al,'1'         ;Ma
je      jdoxm1         ;Ma, transmit 78 byte packets
cmp     al,'2'         ;Ma
je      jdoxm2         ;Ma, transmit 142 byte packets
cmp     al,'3'         ;Ma
je      jdoxm3         ;Ma, transmit 270 byte packets
cmp     al,'0'         ;Ma
je      juninit        ;Ma, end of transmission
jmp     doxmt          ;Ma
mov     errcd,al       ;Ma
jmp     uninit         ;Ma

juninit:
jmp     uninit         ;Ma

jdoxm1: jmp      doxm1
jdoxm2: jmp      doxm2
jdoxm3: jmp      doxm3

; -----
; transmit 64 data byte packets w/even number packet appending.
; -----
doxm1:
@print  XMmsg1         ;Ma
mov     funcnum,1d     ;Ma
mov     count,1d       ;Ma, start count
mov     count1,1d      ;Ma, start count1
mov     cx,NUMXMIT

repX1:
push    cx             ;Ma

mov     ax,count       ;Ma
mov     byte ptr pdata[13],ah ;Ma
mov     byte ptr pdata[14],al ;Ma
mov     ax,count1      ;Ma
mov     byte ptr pdata[15],ah ;Ma

```



```

;Ma, test odd marker
;Ma, test odd marker
;Ma, mark even number packet/appending
;Ma
;Ma, mark no appending

nopend:
mov pendflag,2d

callXmit1:
call Xmit1 ;Ma, transmit one "canned" packet

xor ax,ax ;Ma, reset ax

mov si,WORD PTR ntoff ;Ma, load ieparams addr.

mov dx,IEBASE[si] ;Ma
add dx,HICHCR ;Ma, get HICHCR address
in al,dx ;Ma, read collision number
add word ptr _ncolide,ax ;Ma
adc word ptr _ncolide+2,0 ;Ma

incount1:
inc count1 ;Ma, increament of actual pkt #
inc count ;Ma, increament of total pkt #
jmp short pass1

jrepX1:
jmp short repX1

incount1:
; inc count ;Ma, increament of total pkt #
; mov pendflag,2d ;Ma, next data - no appending

pass1:
pop cx
dec cx
jnz jrepX1

call dowho ;Ma, list WhoAmI result
@print XRmsg
@prx 4,retsav
@print crlf
@print RPmsg ;
@prx 4,stop_count
@print crlf
@print COMsg
mov bx,word ptr _ncolide+2
@prx 4,bx
@print crlf
@print GAmsg
mov bl,ga_cmd_reg
@prx 4,bx
@print crlf
@print PAmsg
mov ah,8
int 21h ;wait for key

jmp doxmt ;Ma

```

-----  
; transmit 128 data byte packets w/packet replace. \*\*\*\* not used

```

Xmit2:
    @print  XMsg2          ;Ma
    mov     funcnum,2d      ;Ma
    mov     count,1d        ;Ma, start count
    mov     count1,1d       ;Ma, start count1
    mov     cx,HUMXMIT

repX2:
    push    cx              ;Ma

    mov     ax,count        ;Ma
    mov     byte ptr pdata2[13],ah ;Ma
    mov     byte ptr pdata2[14],al ;Ma
    mov     ax,count1       ;Ma
    mov     byte ptr pdata2[15],ah ;Ma
    mov     byte ptr pdata2[16],al ;Ma

    call    Xmit1           ;Ma, transmit one "canned" packet

    xor     ax,ax           ; Ma, reset ax

    mov     si,WORD PTR ntuff ; load ieparams addr.

    mov     dx,IEBASE[si]   ; Ma
    add     dx,NICNCR       ; Ma, get NICNCR address
    in      al,dx           ; Ma, read collision number
    add     word ptr _ncolide,ax ; Ma
    adc     word ptr _ncolide+2,0 ; Ma

    call    isxmitok        ;Ma, check transmit status
    cmp     ax,1d           ;Ma, returned transmit status value - true
    jz      incount21       ;Ma, trasmission complete
    mov     ax,STOPWAIT     ;Ma, set up wait/no wait flag
    call    stopxmit        ;Ma, stop NIC to transmit
    jmp     short incount2  ;Ma

.ncount21:
    add     word ptr _nxmit,1 ;Ma, bump counter
    adc     word ptr _nxmit+2,0 ;Ma
    inc     count1          ;Ma, increament of actual pkt #
    inc     count           ;Ma, increament of total pkt #
    jmp     short pass2

.ncount2:
    inc     count           ;Ma, increament of total pkt #

pass2:
    pop     cx
    dec     cx
    jnz     jrepX2
    call    dowho           ;Ma, list WhoAmI result
    @print  RMsg            ;
    @prx    4,stop_count
    @print  crlf
    @print  CMsg
    mov     bx,word ptr _ncolide+2
    @prx    4,bx
    @print  crlf
    jmp     doxmt           ;Ma

jrepX2: jmp     repX2

```

-----  
; transmit 256 data byte packet w/packet replacing. \*\*\*\* not used  
-----

```

loxm3:
    @print    XMmsg3           ;Ma
    mov       funcnum,3d       ;Ma
    mov       count,1d         ;Ma, start count
    mov       count1,1d        ;Ma, start count1
    mov       cx,NUMXMIT

--epX3:
    push      cx               ;Ma

    mov       ax,count         ;Ma
    mov       byte ptr pdata3[13],ah ;Ma
    mov       byte ptr pdata3[14],al ;Ma
    mov       ax,count1        ;Ma
    mov       byte ptr pdata3[15],ah ;Ma
    mov       byte ptr pdata3[16],al ;Ma

    call      Xmit1            ;Ma, transmit one "canned" packet

    xor       ax,ax            ; Ma, reset ax

    mov       si,WORD PTR mtoff ; load ieparams addr.

    mov       dx,IEBASE[si]     ; Ma
    add       dx,NICNCR         ; Ma, get NICNCR address
    in        al,dx             ; Ma, read collision number
    add       word ptr _ncolide,ax ; Ma
    adc       word ptr _ncolide+2,0 ; Ma

    call      isxmitok          ;Ma, check transmit status
    cmp       ax,1d            ;Ma, returned transmit status value - true
    jz        incout31         ;Ma, trasmission complete
    mov       ax,STOPWAIT       ;Ma, set up wait/no wait flag
    call      stopxmit          ;Ma, stop NIC to transmit
    jmp       short incout3     ;Ma

incout31:
    add       word ptr _nxmit,1 ;Ma, bump counter
    adc       word ptr _nxmit+2,0 ;Ma
    inc       count1           ;Ma, increament of actual pkt #
    inc       count            ;Ma, increament of total pkt #
    jmp       short pass3

incout3:
    inc       count            ;Ma, increament of total pkt #

pass3:
    pop       cx
    dec       cx
    jnz       jrepX3
    call      dowho             ;Ma, list WhoAmI result
    @print    RPmsg             ;
    @prx      4,stop_count
    @print    crlf
    @print    COMsg
    mov       bx,word ptr _ncolide+2
    @prx      4,bx

```

```

print  xmit
jcp    dx,21    ;Ma

```

```

jrepX3: jcp      repX3

```

```

*****
, receive packets
*****

```

```

loreqv: call    rcvsome      ;recieve packets for till key hit
        mov     errcd,al

```

```

uninit: ; *****
        call    ResetAdapter
        ; *****
        call    fixvecs
        mov     al,errcd

```

```

out:    mov     ah,4ch
        int     21h

```

```

tstrx6  endp                                ;Ma

```

```

-----
xmit1   proc      near
-----

```

```

        transmit one "canned" packet

```

```

        ;setup for PutTxData
        cmp     funcnum,3d      ;Ma
        je      set3           ;Ma
        cmp     funcnum,2d      ;Ma
        je      set2           ;Ma

```

```

set1:   ;put our eaddr in xmit pkt
        mov     ax,word ptr wbf.ea
        mov     word ptr sorca,ax
        mov     ax,word ptr wbf.ea+2
        mov     word ptr sorca+2,ax
        mov     ax,word ptr wbf.ea+4
        mov     word ptr sorca+4,ax

        mov     ax,STOPWAIT
        or      al,pendflag
        test    al,1d          ;test appending flag and wait status
        jnz     pending        ;appending if pendflag=0
        mov     dx,50h         ;req id and with first xfer call/issue xmit

```

```

        jmp     short nopending ;

```

```

sending: mov     dx,20h         ;req id and wait, with data pass/appending
        ;data, issue xmit

```

```

nopending:
        mov     si,offset CODE:xmtpk ;xmt pkt buffer
        mov     bx,xplen           ;set length
        mov     cx,bx
        jmp     short setnoTx      ;Ma

```

set2:

```

;put our eaddr in xmit pkt
mov     ax,word ptr wbf.ea
mov     word ptr sorca2,ax
mov     ax,word ptr wbf.ea+2
mov     word ptr sorca2+2,ax
mov     ax,word ptr wbf.ea+4
mov     word ptr sorca2+4,ax

mov     dx,70h                ;Ma, req id no wait with data pass, no xmit
                                ;count
mov     si,offset CODE:xmtpk2 ;xmt pkt buffer
mov     bx,xplen2             ;set lengths
mov     cx,bx
jmp     short setnoTx         ;Ma

```

set3:

```

;put our eaddr in xmit pkt
mov     ax,word ptr wbf.ea
mov     word ptr sorca3,ax
mov     ax,word ptr wbf.ea+2
mov     word ptr sorca3+2,ax
mov     ax,word ptr wbf.ea+4
mov     word ptr sorca3+4,ax

mov     dx,70h                ;Ma, req id no wait with data pass, no xmit
                                ;count
mov     si,offset CODE:xmtpk3 ;xmt pkt buffer
mov     bx,xplen3             ;set lengths
mov     cx,bx

```

```

setnoTx: mov     di,0ffffh      ;no TxProcess

```

```

; *****
call    PutTxData
; *****
mov     retsav,ax

```

```

; @print XRmsg
; @prx 4,retsav
; @print crlf
mov     ax,retsav
ret

```

xmit1 endp

```

; -----
rcvsome proc near
; -----

```

```

; following code to dump received packets for a fixed time
; @print RSmsg

```

```

chkpk: @kbdchk                ;key pressed?
        or     al,al
        jz     rdbfr
        jmp    wedone

```

```

rdbfr: test    pklock,0ffh      ;got a pkt?
        jnz    lstpkt

```

```

Lpkl:  jmp     chkpk
      test    pkerr,0001h ;any error
      jz      dmpk
      @print  GMsg
      @prx    4,pkerr
      @print  crlf
      mov     pklock,0
      inc     pkcnt
      jmp     chkpk
dmpk:
      cmp     pklen,0
      jnz     pkok
      @print  ZPmsg
      mov     pklock,0
      inc     pkcnt
      jmp     chkpk
pkok:
      cmp     pklen,256
      jle     dmokl
      mov     pklen,256 ;limit dump to 1st 256 bytes
dmokl:
      @dmprt  <offset CODE:pkthd>,0,pklen
      mov     pklock,0
      inc     pkcnt
      jmp     chkpk
wedone:
      @print  RMsg
      mov     ax,0 ;a return code
      ret
cvsome endp

```

---

#### RxProcess

---

```

RxProcess proc      near
      push    bx
      push    cx
      test    cs:pklock,0ffh
      jz      getp
ontget:
      inc     pkcount
      mov     cx,0 ;zero length (just discard)
      jmp     goget
getp:
      ; At this point we could check es:di packet header data
      ; to make some decision on packet disposition
      ; lock our buffer and get packet data into it
      mov     cs:pklock,0ffh ;lock buff
      mov     cs:pkerr,0
goget:
      mov     ax,CODE
      mov     es,ax
      mov     di,offset CODE:pkthd ;buffer

```

```

or      di,10h           ;release buffer
; *****
call    GetRxData
; *****
jcxz    nolen
mov     cs:pkerr,ax
mov     cs:pklen,cx

```

```

nolen:
    pop     cx
    pop     bx
    ret

```

```
txProcess endp
```

```

; -----
ExitRcvInt
; -----

```

```
ExitRcvInt proc near
```

```
    iret
```

```
ExitRcvInt endp
```

```

; -----
; --- get and print WhoAmI statistics ---
; -----

```

```
lowho proc near
```

```

    push    es
    xor     dl,dl           ;adapter 0
; *****
    call    WhoAmI
; *****
    mov     retsav,ax

```

```

    @print  WAMsg
    @prx    4,retsav
    @print  crlf
    mov     ax,retsav
    or      ax,ax
    jz      wa_ok
    mov     errcd,3
    jmp     uninit

```

```
wa_ok:
```

```

    mov     si,di
    mov     di,offset CODE:wbf
    push    ds

```

```

    push    ds
    push    es
    pop     ds
    pop     es
    mov     cx,24
    cld

```

```
rep movsw ;copy who buffer
```

```

    pop     ds
    pop     es

```

```

call    whodat          ;print the WhoAmI data

    @print PAMsg
    mov    ah,8
    int    21h          ;wait for key

    ret
dowho   endp

```

```

----- print WhoAmI data -----
;hodat PROC    near
;        @print W00msg

;;;    @dmprnt <offset CODE:wbf>,0,48

    @print W01msg
    mov    cx,6
    mov    bx,0

prtea:  push    bx
        @prx    2,<word ptr [bx+offset CODE:wbf.ea-1]>
        pop     bx
        inc     bx
        loop    prtea
        @print  crlf

        @print W02msg
        @prx    2,<word ptr wbf.ver1-1>
        @print  crlf

        @print W03msg
        @prx    2,<word ptr wbf.ver2-1>
        @print  crlf

        @print W04msg
        @prx    2,<word ptr wbf.ver3-1>
        @print  crlf

        @print W05msg
        @prx    2,<word ptr wbf.ver4-1>
        @print  crlf

        @print W06msg
        @prx    2,<word ptr wbf.atyp-1>
        @print  crlf

        @print W07msg
        @prx    2,<word ptr wbf.astat-1>
        @print  crlf

        @print W08msg
        @prx    2,<word ptr wbf.bfrs-1>
        @print  crlf

        @print W09msg
        @prx    2,<word ptr wbf.nxb-1>
        @print  crlf

```



```

@print W10msg
@prx 4,<word ptr wbf.xmb>
@print crlf

@print W11msg
@prx 4,<word ptr wbf.xmtc+2>
@prx 4,<word ptr wbf.xmtc>
@print crlf

@print W12msg
@prx 4,<word ptr wbf.xmte+2>
@prx 4,<word ptr wbf.xmte>
@print crlf

@print W13msg
@prx 4,<word ptr wbf.xmtto+2>
@prx 4,<word ptr wbf.xmtto>
@print crlf

@print W14msg
@prx 4,<word ptr wbf.rcvc+2>
@prx 4,<word ptr wbf.rcvc>
@print crlf

@print W15msg
@prx 4,<word ptr wbf.rcvbc+2>
@prx 4,<word ptr wbf.rcvbc>
@print crlf

@print W16msg
@prx 4,<word ptr wbf.rcve+2>
@prx 4,<word ptr wbf.rcve>
@print crlf

@print W17msg
@prx 4,<word ptr wbf.rtc+2>
@prx 4,<word ptr wbf.rtc>
@print crlf

@print W18msg
@prx 2,<word ptr wbf.xfmd-1>
@print crlf

@print W19msg
@prx 2,<word ptr wbf.wtmd-1>
@print crlf

@print W20msg
@prx 4,<word ptr wbf.extp>
@print crlf

@print W21msg
@prx 4,<word ptr wbf.xmtcol>
@print crlf

```

```

/Ma
/Ma
/Ma

```

```

ret
;hodat endp

```

```

;avvecs proc near

```

```

push    bx
push    es
push    si
push    di
push    cx

mov     ax,ds
mov     es,ax
xor     ax,ax
mov     ds,ax
mov     cx,22h*2          ;vectors 0 - 21h, 2 wds per
mov     di,offset CODE:vectsv
xor     si,si
cld
cli
rep     movsw              ;save 'em all
sti

pop     cx
pop     di
pop     si
pop     es
pop     ds
ret
savvecs endp

```

```

;-----
fixvecs proc    near
push    es
push    si
push    di
push    cx

xor     ax,ax
mov     es,ax
mov     cx,22h*2          ;vectors 0 - 21h, 2 wds per
mov     si,offset CODE:vectsv
xor     di,di
cld
cli
rep     movsw              ;restore 'em all
sti

pop     cx
pop     di
pop     si
pop     es
ret
fixvecs endp

```

```

;-----
;  dmprt - produces dump listing, calling parameters are pushed on stack
;          (converted from a C routine)
;  INPUTS:
;    {bp+4} = data address
;    {bp+6} = starting address for line headers
;    {bp+8} = length of data to print
;  OUTPUT:
;    Dump listing to stdout device
;-----

```

```

begin:  proc  near

        push  bp
        mov   bp,sp
        mov   bx,bp
        sub   bx,0ch           ;local vars
        mov   sp,bx
        push  si
        mov   ax,[bp+8]       ;len

d005c:  sub    dx,dx
        mov   cx,10h

j0061:  div    cx
        mov   [bp-4],ax       ;lines

l0063:  mov    [bp-6],dx       ;rem

d0066:  mov    word ptr [bp-8],0 ;i

d006b:  mov    word ptr [bp-0ah],0 ;line

d0070:  jmp    d0158

d0073:  push    dx
        mov     dl,cr           ;000d
        mov     ah,2
        int     21h
        mov     dl,lf           ;000A
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     ax,4
        push    ax
        mov     ax,[bp+6]       ;adr
        add     ax,[bp-8]       ;i
        push    ax
        call    prx
        add     sp,4           ;0004
        push    dx
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov    word ptr [bp-0ch],0 ;j

```

```

d00c5: test    byte ptr [bp-0ch],3    ;j
      jnz    d00d5
      push   dx
      mov    dl,' '
      mov    ah,2
      int    21h
      pop    dx

d00d5: mov     ax,2                ;0002
      push   ax
      mov    bx,[bp-8]        ;i
      mov    si,[bp+4]        ;buf
      mov    ah,[bx+si]       ;buf[i]
      push   ax
      call   prx
      add    sp,4              ;0004
      inc    word ptr [bp-8] ;i
      inc    word ptr [bp-0ch] ;j

d00f0: cmp     word ptr [bp-0ch],10h ;j
      jb     d00c5

      push   dx
      mov    dl,' '
      mov    ah,2
      int    21h
      mov    dl,' '
      mov    ah,2
      int    21h
      pop    dx

      sub    word ptr [bp-8],10h ;i,0010
      mov    word ptr [bp-0ch],0 ;j

      ;do ascii
d0113: mov     bx,[bp-8]        ;i
      mov    si,[bp+4]        ;buf
      push   dx
      mov    dl,[bx+si]       ;buf[i]
      cmp    dl,' '
      jb     d013f
      cmp    dl,7fh
      jb     d0142

d013f: mov     dl,'.'          ;002e

d0142: mov     ah,2
      int    21h
      pop    dx

      inc    word ptr [bp-8] ;i
      inc    word ptr [bp-0ch] ;j
      cmp    word ptr [bp-0ch],10h ;0010
      jb     d0113
      inc    word ptr [bp-0ah] ;line

```

```

d0168:  mov     dx,[bp-1]      ;11200
        cmp     [bp-0ch],dx ;11200
        jnb     00003
        jmp     d0073

```

```

d0163:  cmp     word ptr [bp-6],0    ;ren
        jnz     d016c
        jmp     d0272

```

```

d016c:  push    dx
        mov     dl,cr          ;000d
        mov     ah,2
        int     21h
        mov     dl,lf          ;000a
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     ax,4           ;0008
        push    ax
        mov     ax,[bp+6]      ;adr
        add     ax,[bp-8]      ;i
        push    ax
        call    prx
        add     sp,4           ;0004
        push    dx
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        mov     word ptr [bp-0ch],0    ;j
        jmp     short  d01c3

```

```

d0198:  test    byte ptr [bp-0ch],3    ;j
        jnz     d01a8
        push    dx
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

```

```

d01a8:  mov     ax,2           ;0002
        push    ax
        mov     bx,[bp-8]      ;i
        mov     si,[bp+4]      ;buf

```

```

;push ax
call prx
add sp,4 ;0004
inc word ptr [bp-8] ;i
inc word ptr [bp-0ch] ;j

d01c3: mov ax,[bp-6] ;rem
cmp [bp-0ch],ax ;j
jb d0198
jnp short d01f4

d01cd: test byte ptr [bp-0ch],3 ;j
jnz d01dd
push dx
mov dl,' '
mov ah,2
int 21h
pop dx

d01dd: push dx
mov dl,'.'
mov ah,2
int 21h
mov dl,'.'
mov ah,2
int 21h
pop dx

inc word ptr [bp-0ch] ;j

d01f4: cmp word ptr [bp-0ch],10h ;0010
jb d01cd
push dx
mov dl,' '
mov ah,2
int 21h
mov dl,' '
mov ah,2
int 21h
pop dx

mov ax,[bp-6] ;rem
sub [bp-8],ax ;i
mov word ptr [bp-0ch],0 ;j

;do ascii
d0219: mov ax,[bp-6] ;rem
cmp [bp-0ch],ax ;j
jnb d026c
mov bx,[bp-8] ;i
mov si,[bp+4] ;buf
push dx
mov dl,[bx+si] ;buf[i]
cmp dl,' '
jb d024d
cmp dl,7fh

```

```

d024d: mov     dl, '.'          ;002e

d0250:
mov     ah,2
int     21h
pop     dx

inc     word ptr [bp-8] ;i
inc     word ptr [bp-0ch] ;j
jmp     short d0219

d025f:
push    dx
mov     dl, '.'
mov     ah,2
int     21h
pop     dx

inc     word ptr [bp-0ch] ;j

d026c: cmp     word ptr [bp-0ch],10h ;0010
jb      d025f

d0272:
push    dx
mov     dl,cr             ;000d
mov     ah,2
int     21h
mov     dl,lf             ;000a
mov     ah,2
int     21h
pop     dx

pop     si
mov     sp,bp
pop     bp
ret
dmprt   endp

```

```

;-----
; prx - routine to print a hex value from binary data up to word length
; INPUTS:
; [bp+4] = binary data to convert
; [bp+6] = number of bytes to print (1 to 4)
;-----

```

```

prx     proc     near

push    bp
mov     bp,sp
mov     bx,bp
sub     bx,4          ;local space
mov     sp,bx

push    si
push    dx
push    cx

```

```

    mov     ax,0x             ;make temp buf accessible
    mov     ds,ax
    lea     bx,[bp-4]         ;temp buffer address
    mov     dx,[bp+4]         ;data to cvrt
    call    wtoa
    mov     cx,[bp+6]         ;char count to print
    xor     si,si

prx1:  mov     dl,[bp+si-4]     ;get a byte
    mov     ah,2
    int     21h              ;print it
    inc     si
    loop    prx1

    pop     ds
    pop     cx
    pop     dx
    pop     si
    mov     sp,bp
    pop     bp
    ret

rrx    endp

```

```

-----
; CONVERT WORD TO ASCII HEX
; Calling sequence:
;   mov     dx,word          ;word to convert
;   mov     bx,offset out    ;where to put output
;   call    wtoa
;
;   ds:bx  needs 4 bytes for result
-----

```

```

wtoa    proc     near
    push    ax
    push    bx
    push    cx
    push    dx
    push    si
    mov     si,4              ;digits per word

wtoa01:  mov     al,dl         ;get a digit
    mov     cl,4
    shr     dx,cl             ;strip the digit
    and     al,0fh           ;keep low nibble
    add     al,090h
    daa
    adc     al,040h
    daa
    dec     si                ;count the digit
    mov     [bx+si],al        ;store the digit
    jnz     wtoa01
    pop     si
    pop     dx
    pop     cx
    pop     bx
    pop     ax
    ret

```



110: endp

2CODE ENDS  
END tstrx6 ;Ka

```

: txrx7.asm - this program sends packets with even numbered packet passing
: data onto the space of the odd numbered packet on the adapter.
: This experiment issues a start tx mission command to the
: adapter after pass the data of odd
: number packet without waiting of the transmission completion.
: Then, issue a transmission command after the even number packet.
:
: ** NOTE: ** This program complished with some modifications in
: the 3L library routine EHWXMIT.ASM
:
: ** NOTE: ** To allow this program to end cleanly
: added savvecs and fixvecs routines to preserve vectors that
: could possibly be changed.
: This allows 3L interrupt hooks to be undone so 3L can be used
: in an executable program rather than just a permanent driver.

```

```
include ehwie6.h
```

```

#define 3L functions
extrn InitParameters:near
extrn InitAdapters:near
extrn WhoAmI:near
extrn ResetAdapter:near
extrn RdRxFilter:near
extrn WrRxFilter:near
extrn GetRxData:near
extrn SetLookAhead:near
extrn PutTxData:near

extrn SetTime:near
extrn Ticks:word

extrn Srand:near
extrn Rand:near
extrn SrandT:near
extrn RandT:near
extrn Waiting:near
extrn getpknum:near
extrn isxmitok:near
extrn stopxmit:near
extrn getisrtsr:near

extrn stop_count :word ;Ma
extrn xmit_completel :byte ;Ma
extrn ga_cmd_reg :byte ;Ma
extrn fxmitting :byte ;Ma
extrn myeaddr :byte ;Ma
extrn pendflag :byte ;Ma
extrn _nxmit :dword
extrn _ntxtmo :dword
extrn _ncol :dword
extrn _nmxcoll :dword
extrn _nrecv :dword
extrn _nbadpk :dword
extrn _novflo :dword
extrn _ntxbad :dword
extrn _nrunts :dword
extrn _nbrds :dword
extrn _ncolide :dword ;Ma

```

```

extrn  staff      dwword      ;:

public  RxProcess
public  ExitRcvInt

    so these'll be in map for debugging
public  argstr, crlf, retsav, pkthd, wbf, xmtpk, fnprnt
public  xmt1, rcvsome, dowho, savvecs, fixvecs, dmprt, prx, wtoa
public  dmacount,dmacount1 ;Ma

lf      equ        0ah
Gr      equ        0dh
insec   equ        60d

NUMXMIT equ        100d      ;total packets transmitted /Ma
IAITIME equ        16d      ;unit in usec. /Ma
RANDRANGE equ       11d      ;upper limit of random number /Ma
MODUNUM equ         10d      ;modular number with count /Ma
TIME10  equ         1d      ;base time of random time delay /Ma
TOPWAIT equ         0d      ;1=stop wait, 0=stop no wait /Ma

@print macro strloc      ;print string at strloc
local strloc
push cx
lea dx,strloc
mov ah,09h
int 21h
pop cx
endm

ekbdin macro      ;get kbd char in al
mov ah,8
int 21h
wait for key
endm

?kbdchk macro      ;check for kbd char
mov ah,0bh
int 21h
;returns al: 0=nokey, ff=keyhit
endm

Jprx macro len, dat      ;print hex data in word dat, len = 1 to 4
;don't put data in ax
mov ax,len
push ax
mov ax,dat
push ax
call prx
add sp,4
endm

Jdmprt macro buf,adr,len ;hex dump a data area
mov ax,len
push ax
mov ax,adr
push ax
mov ax,buf
push ax
call dmprt
add sp,6
endm

```

CODE GROUP DATA, RCODE, STACK

DATA SEGMENT WORD PUBLIC

DOS driver init request header format

```
ini_hd struc
    db 23 ;hdr len
    db 0
    db 0 ;init cmd
stat dw 0
    db 8 dup (0)
    db 0 ;num units (not used)
cdehd dd 0 ;code end set here
argo dw 0 ;arg offset
rgs dw 0 ;arg segment
    db 0
ini_hd ends
```

```
---- adapter parameter setup string -----
; this would come from 'device=' on real driver init
argstr db "bs.sys /A:300 /D:1 /I:3",lf
```

```
---- fake driver init request header for InitParameter input
ih ini_hd <,,,,,,offset CODE:argstr,seg CODE,>
```

```
rectsv dd 22h dup (0) ;save all vectors so we can cleanup
```

WhoAmI adapter info structure

```
ad_info struc
    ea db 6 dup(0) ;enet addr
    ver1 db 0 ;major ver
    ver2 db 0 ;minor ver
    ver3 db 0 ;sub ver
    ver4 db 0 ;type ver
    rtyp db 0 ;adapter type
    rstat db 0 ;adapter status
    bfrs db 0 ;buffer flags
    nxb db 0 ;number of xmit buffers
    xxb dw 0 ;xmit buffer size
    xmtc dd 0 ;xmit count
    xmte dd 0 ;xmit errs
    cmtto dd 0 ;xmit timeouts
    rcvc dd 0 ;rcv count
    rcvbc dd 0 ;broadcast rcv count
    rcve dd 0 ;rcv errs
    rtc dd 0 ;retry count
    xfmd db 0 ;xfer mode flags
    wtmd db 0 ;wait mode flags
    extp dw 0 ;extension pointer
    cmtcol dw 0 ;xmit collision
ad_info ends
```

/Ma

program messages

```
crlf db cr,lf,'$'
TVmsg db "tst31 load point: $"
IPmsg db "InitParameters returns: $"
fAmsg db "InitAdapters returns: $"
WAmsg db "WhoAmI returns: $"
VFmsg db "WrRxFilter returns: $"
```

```

Ammsg db "SetLookAhead returns: $"
Emmsg db "GetRxData error return: $"
Pmsg db 11,"Zero length packet",cr,lf,'$'
Ammsg db "Press any key to continue",cr,lf,'$'
RSmmsg db "Starting packet receive... any key to end",cr,lf,'$'
Emmsg db "Stopping receive",cr,lf,'$'
Lmsg db ":@"
HFmsg db " - $"
Tmmsg db "Select function, r for rcv, t for xmit: ",'$'
Mmmsg db "Sending 1 packet",cr,lf,'$'
ARmsg db "PutTxData returns: $"

SRmsg db "NICISR value is: $"
SRmsg db "NICTSR value is: $"

Pmsg db "Total stop tranmission number: ",'$' ;Ma
Omsg db "Total collision number : ",'$' ;Ma
STmsg db "Returned TSR decision value : ",'$' ;Ma
Cmsg db "GA command register value : ",'$' ;Ma

Mreq db "Transmission of packets has four options:",cr,lf
db " 0. Exit",cr,lf
db " 1. Generate 78 byte packets randomly w/retry to replace.",cr,
db " 2. Generate 142 byte packets randomly w/retry to replace.",cr
db " 3. Generate 270 byte packets randomly w/retry to replace.",cr
db cr,lf
db "Enter your choice: ",'$' ;Ma

XMmsg0 db "Sending 78,142 & 270 bytes packets randomly." ;Ma
db cr,lf,'$' ;Ma
XMmsg1 db "Sending 78 bytes packets randomly w/packet replacing." ;Ma
db cr,lf,'$' ;Ma
XMmsg2 db "Sending 142 bytes packets randomly w/packet replacing." ;Ma
db cr,lf,'$' ;Ma
XMmsg3 db "Sending 270 bytes packets randomly w/packet replacing." ;Ma
db cr,lf,'$' ;Ma

W00msg db "WhoAmI DATA -",cr,lf,'$'

I01msg db "enet addr : $"
I02msg db "major ver : $"
W03msg db "minor ver : $"
I04msg db "sub ver : $"
I05msg db "type ver : $"
W06msg db "adapter type : $"
W07msg db "adapter status : $"
I08msg db "buffer flags : $"
W09msg db "number of xmit buffers : $"
W10msg db "xmit buffer size : $"
I11msg db "xmit count : $"
I12msg db "xmit errs : $"
W13msg db "xmit timeouts : $"
I14msg db "rcv count : $"
I15msg db "bcast rcv count : $"
W16msg db "rcv errs : $"
W17msg db "retry count : $"
I18msg db "xfer mode flags : $"
I19msg db "wait mode flags : $"
W20msg db "extension pointer : $"
I21msg db "xmit collision count : $" ;Ma

```

misc parameters

```
retsav dw ?
segval dw ?
toff dw ?
rrcd db 0
```

```
pklock db 0
pklen dw 0
pkerr dw 0
pkcnt dw 0
pkcount dw 0
```

```
savax dw ?
```

;receive buffer

```
pkthd db 32 dup(0) ;packet header portion for SetLookAhead
pktdat db 1500 dup(0) ; remainder of pkt buffer
```

;WhoAmI buffer

```
wbf ad_info <> ;WhoAmI buffer
```

;\*\*\*\*\* ready packet data \*\*\*\*\*

;transmit 64 data byte packet

```
xmtpk label byte
iesta db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen db 0,64 ;packet length
pdata db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,00h,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
```

```
xplen dw $-xmtpk ;packet len
```

;\*\*\*\*\* ready packet data \*\*\*\*\*

;transmit 128 data byte packet

```
xmtpk2 label byte
desta2 db 02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca2 db 00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen2 db 0,128 ;packet length
pdata2 db 00h,00h,00h,00h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,00h,00h,00h
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
db 28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db 30h,31h,32h,33h,34h,35h,36h,37h
db 38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db 00h,01h,02h,03h,04h,05h,06h,07h
db 08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db 10h,11h,12h,13h,14h,15h,16h,17h
db 18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db 20h,21h,22h,23h,24h,25h,26h,27h
```

```

db      20h,20h,20h,20h,20h,20h,20h,20h
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```
xplen2 dw      $-xmtpk2      ;packet len
```

```
***** ready packet data *****
```

```
;transmit 256 data byte packet
```

```

xmtpk3 label byte
desta3 db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
sorca3 db      00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
plen3 db      0,255 ;packet length
pdata3 db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,00h,00h,00h,00h
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh
db      00h,01h,02h,03h,04h,05h,06h,07h
db      08h,09h,0ah,0bh,0ch,0dh,0eh,0fh
db      10h,11h,12h,13h,14h,15h,16h,17h
db      18h,19h,1ah,1bh,1ch,1dh,1eh,1fh
db      20h,21h,22h,23h,24h,25h,26h,27h
db      28h,29h,2ah,2bh,2ch,2dh,2eh,2fh
db      30h,31h,32h,33h,34h,35h,36h,37h
db      38h,39h,3ah,3bh,3ch,3dh,3eh,3fh

```

```
xplen3 dw      $-xmtpk3      ;packet len
```

```
;transmit largest packet, new data area/Ma
```

```

;xmtpk1 label byte
;desta1 db      02h,60h,8ch,01h,02h,03h ;arbitrary dest addr
;sorca1 db      00h,00h,00h,0fh,0fh,0fh ;source addr - fill from who ea
;plen1 dw      0,1500 ;packet length
;pdata1 dw      187 dup (0001h,0203h,0405h,0607h,0809h,0a0bh,0c0dh,0e0fh)
; dw      0ff11h,0ff13h

```

```
xplen1 dw      $-xmtpk1      ;packet len
```

```
imacount dw      0 ;Ma
```

```

;count1 dw 0 ;Ma
hour db 0 ;Ma
min db 0 ;Ma
sec db 0 ;Ma
count dw 0 ;Ma
count1 dw 0 ;Ma, counts actual packet number
funcnum db 0 ;Ma
sumrdw dw 0 ;Ma, summation of rand numbers for packet len.
sumrdt dw 0 ;Ma, " " " " " time.
pknum db 0 ;Ma, packet number 1=78, 2=142, 3=270 bytes

```

DATA ENDS

STACK SEGMENT STACK  
STACK ENDS

RCODE SEGMENT WORD PUBLIC  
assume cs:code, ds:code

```

;-----
; main routine
;-----
tstrx7 proc near

    mov ax, CODE
    mov ds, ax
    mov es, ax

    mov ax, cs

    mov segval, ax
;    mov toff, offset CODE:tst31 ;Ma
    mov toff, offset CODE:tstrx7 ;Ma

    @print TVmsg ;print prog load addr
    @prx 4, segval
    @print CLmsg
    @prx 4, toff
    @print crlf
    @print PAMsg ;wait for key
    @kbdin ; ... get it

    call savvecs ;save a bunch of vectors for later

    mov bx, offset CODE:ih ;fake driver init request buffer
; *****
    call InitParameters
; *****
    mov retsav, ax

    @print IPmsg
    @prx 4, retsav
    @print crlf
    mov ax, retsav
    or ax, ax
    jz init_ok
    mov al, 1
    jmp oout

```



```

Input:
    @print  PMsg
    @kbdiin
    push    ax
    @print  crlf
    pop     ax
    cmp     al,'r'
    je      jdorecv
    cmp     al,'t'
    je      doxmt
    jmp     fnprmt
jdorecv: jmp     dorecv

doxmt:
    mov     stop_count,0
    mov     word ptr _nxmit,0
    mov     word ptr _nxmit+2,0
    mov     word ptr _nrecv,0
    mov     word ptr _nrecv+2,0
    mov     word ptr _ncolide,0
    mov     word ptr _ncolide+2,0

    @print  XMreq
    @kbdiin
    push    ax
    @print  crlf
    pop     ax
    cmp     al,'1'
    je      jdoxm1
    cmp     al,'2'
    je      jdoxm2
    cmp     al,'3'
    je      jdoxm3
    cmp     al,'0'
    je      juninit
    jmp     doxmt
    mov     errcd,al
    jmp     uninit

juninit:
    jmp     uninit

jdoxm1: jmp     doxm1
jdoxm2: jmp     doxm2
jdoxm3: jmp     doxm3

; -----
; transmit 64 data byte packets w/even number packet replacing.
; -----
doxm1:
    @print  XMmsg1
    mov     funcnum,ld
    mov     count,ld
    mov     count1,ld
    mov     cx,NUMXMIT

repX1:
    push    cx
    mov     ax,count

```

```

mov     byte ptr [pdata[13]],ah ;Ma
mov     byte ptr [pdata[14]],al ;Ma
mov     ax,count1 ;Ma
mov     byte ptr [pdata[15]],ah ;Ma
mov     byte ptr [pdata[16]],al ;Ma
test    count,1d ;Ma, test odd number
jnz     nopend ;Ma
mov     pendflag,1d ;Ma, mark no appending/xmit double
;Ma, size
jmp     short callXmit1 ;Ma
nopend:
mov     pendflag,2d ;Ma, mark no appending

callXmit1:
call    Xmit1 ;Ma, transmit one "canned" packet
xor     ax,ax ;Ma, reset ax
mov     si,WORD PTR mtoff ;Ma, load ieparams addr.
mov     dx,IEBASE[si] ;Ma
add     dx,NICNCR ;Ma, get NICNCR address
in      al,dx ;Ma, read collision number
add     word ptr _ncolide,ax ;Ma
adc     word ptr _ncolide+2,0 ;Ma

incount1:
:       add     word ptr _nxmit,1 ;Ma, bump counter
:       adc     word ptr _nxmit+2,0 ;Ma
inc     count1 ;Ma, increment of actual pkt #
inc     count ;Ma, increment of total pkt #
mov     pendflag,0d ;Ma, next data - appending
jmp     short pass1

jrepX1:
jmp     short repX1

incount1:
:       inc     count ;Ma, increment of total pkt #
:       mov     pendflag,2d ;Ma, next data - no appending
pass1:
pop     cx
dec     cx
jnz     jrepX1

call    dowho ;Ma, list WhoAmI result
@print XMsg
@prx   4,retsav
@print crlf
mov     al,xmit_completel ;Ma
mov     stop_count,ax ;Ma
@print RMsg ;
@prx   4,stop_count
@print crlf
@print CMsg
mov     bx,word ptr _ncolide+2
@prx   4,bx
@print crlf
@print GMsg
mov     bl,ga_cmd_reg

```

```

    mprx    1,bx
    @print  cr1!
    @print  PAMsg
    mov     ah,8
    int     21h                ;wait for key

    jmp     doxmt              ;Ma

; -----
; transmit 128 data byte packets w/packet replace. ***** not used
; -----
doxm2:
    @print  XMmsg2             ;Ma
    mov     funcnum,2d         ;Ma
    mov     count,1d           ;Ma, start count
    mov     count1,1d          ;Ma, start count1
    mov     cx,NUMXMIT

repX2:
    push    cx                ;Ma

    mov     ax,count           ;Ma
    mov     byte ptr pdata2[13],ah ;Ma
    mov     byte ptr pdata2[14],al ;Ma
    mov     ax,count1          ;Ma
    mov     byte ptr pdata2[15],ah ;Ma
    mov     byte ptr pdata2[16],al ;Ma

    call    Xmit1              ;Ma, transmit one "canned" packet

:xmitwait:
    mov     dx,0d              ;Ma
    mov     ax,count           ;Ma
    mov     bx,MODUNUM         ;Ma
    div     bx                  ;Ma
    mov     ax,dx              ;Ma, pass seed number to SrandT
    mov     bx,RANDRANGE       ;Ma, pass upper random limit to SrandT
    call    SrandT             ;Ma, set random seed and upper limit numbers
    call    RandT              ;Ma, get random number
    add     sumrdt,ax
    mov     dx,FTIME10         ;Ma, load interframe time
    mul     dx                 ;Ma, get total delay time in microseconds
    call    Waiting            ;Ma, delay

    xor     ax,ax              ; Ma, reset ax

    mov     si,WORD PTR mtoff   ; load ieparams addr.

    mov     dx,IEBASE[si]      ; Ma
    add     dx,NICNCR           ; Ma, get NICNCR address
    in      al,dx              ; Ma, read collision number
    add     word ptr _ncolide,ax ; Ma
    adc     word ptr _ncolide+2,0 ; Ma

    call    isxmitok           ;Ma, check transmit status
    cmp     ax,1d              ;Ma, returned transmit status value - true
    jz      incount21          ;Ma, trasmission complete
    mov     ax,STOPWAIT        ;Ma, set up wait/no wait flag
    call    stopxmit           ;Ma, stop NIC to transmit
    jmp     short incount2     ;Ma

```

```

;-----
addi ptr _xmit,1      ;Ma, increment
adc word ptr _xmit+2,0 ;Ma, increment of actual pkt #
inc count1            ;Ma, increment of total pkt #
inc count
jmp short pass2

incount2:
inc count              ;Ma, increment of total pkt #

pass2:
pop cx
dec cx
jnz jrepX2

call dowho             ;Ma, list WhoAmI result
@print RPmsg           ;
@prx 4,stop_count
@print crlf
@print C0msg
mov bx,word ptr _ncolide+2
@prx 4,bx
@print crlf
jmp doxmt              ;Ma

jrepX2: jmp repX2

; -----
; transmit 256 data byte packet w/packet replacing. **** not used
; -----
doxm3:
@print XMmsg3          ;Ma
mov funcnum,3d         ;Ma
mov count,1d           ;Ma, start count
mov count1,1d          ;Ma, start count1
mov cx,NUMXMIT

repX3:
push cx                ;Ma

mov ax,count            ;Ma
mov byte ptr pdata3[13],ah ;Ma
mov byte ptr pdata3[14],al ;Ma
mov ax,count1           ;Ma
mov byte ptr pdata3[15],ah ;Ma
mov byte ptr pdata3[16],al ;Ma

call Xmit1             ;Ma, transmit one "canned" packet

xmitwait:
mov dx,0d              ;Ma
mov ax,count           ;Ma
mov bx,MODUNUM         ;Ma
div bx                 ;Ma
mov ax,dx              ;Ma, pass seed number to SrandT
mov bx,RANDRANGE       ;Ma, pass upper random limit to SrandT
call SrandT            ;Ma, set random seed and upper limit numbers
call SrandT            ;Ma, get random number
add sumrdt,ax
mov dx,FTIME10         ;Ma, load interframe time
mul dx                 ;Ma, get total delay time in microseconds

```

```

call    isxmitok      ;Ma, check transmit status
xor     ax,ax          ; Ma, reset ax
mov     si,WORD PTR mtoff ; load ieparams addr.
mov     dx,IEBASE[si]  ; Ma
add     dx,NICNCR      ; Ma, get NICNCR address
in      al,dx          ; Ma, read collision number
add     word ptr _ncolide,ax ; Ma
adc     word ptr _ncolide+2,0 ; Ma

call    isxmitok      ;Ma, check transmit status
cmp     ax,ld          ;Ma, returned transmit status value - true
jz      incout31       ;Ma, trasmission complete
mov     ax,STOPWAIT    ;Ma, set up wait/no wait flag
call    stopxmit       ;Ma, stop NIC to transmit
jmp     short incout3  ;Ma

incout31:
add     word ptr _nxmit,1 ;Ma, bump counter
adc     word ptr _nxmit+2,0 ;Ma
inc     count1         ;Ma, increament of actual pkt #
inc     count          ;Ma, increament of total pkt #
jmp     short pass3

incout3:
inc     count          ;Ma, increament of total pkt #

pass3:
pop     cx
dec     cx
jnz     jrepX3

call    dowho          ;Ma, list WhoAmI result
@print  RMsg           ;
@prx    4,stop_count
@print  crlf
@print  CMsg
mov     bx,word ptr _ncolide+2
@prx    4,bx
@print  crlf
jmp     doxmt          ;Ma

jrepX3: jmp     repX3

;*****
; receive packets
;*****

dorecv:
call    rcvsome        ;recieve packets for till key hit
mov     errcd,al

uninit:
; *****
call    ResetAdapter
; *****
call    fixvecs
mov     al,errcd

```

```

out:  mov     ah,4ch
      int     21h

tstrx7  endp                                ;Ma

; -----
xmit1  proc    near
; -----
; transmit one "canned" packet

      ;setup for PutTxData
      cmp     funcnum,3d                    ;Ma
      je      set3                          ;Ma
      cmp     funcnum,2d                    ;Ma
      je      set2                          ;Ma

set1:  ;put our eaddr in xmit pkt
      mov     ax,word ptr wbf.ea
      mov     word ptr sorca,ax
      mov     ax,word ptr wbf.ea+2
      mov     word ptr sorca+2,ax
      mov     ax,word ptr wbf.ea+4
      mov     word ptr sorca+4,ax

      mov     al,pendflag                  ;Ma
      test    al,2d                        ;Ma, test appending flag and wait status
      jz      pending                      ;Ma, appending if pendflag=0
      mov     dx,50h                       ;Ma, req id and with first xfer call, issue
                                              ;Ma, xmit/no wait
      jmp     short nopending

pending:
      mov     dx,60h                       ;Ma, req id and wait, with data pass/no appendi
                                              ;Ma, data, issue xmit/wait

nopending:
      mov     si,offset CODE:xmtpk ;xmt pkt buffer
      mov     bx,xplen                   ;set lengths
      mov     cx,bx
      jmp     short setnoTx              ;Ma

set2:  ;put our eaddr in xmit pkt
      mov     ax,word ptr wbf.ea          ;Ma
      mov     word ptr sorca2,ax          ;Ma
      mov     ax,word ptr wbf.ea+2        ;Ma
      mov     word ptr sorca2+2,ax        ;Ma
      mov     ax,word ptr wbf.ea+4        ;Ma
      mov     word ptr sorca2+4,ax        ;Ma

      mov     dx,70h                      ;Ma, req id no wait with data pass, no xmit
                                              ;count
      mov     si,offset CODE:xmtpk2 ;xmt pkt buffer
      mov     bx,xplen2                   ;set lengths
      mov     cx,bx
      jmp     short setnoTx              ;Ma

set3:  ;put our eaddr in xmit pkt
      mov     ax,word ptr wbf.ea
      mov     word ptr sorca3,ax

```

```

mov     ax,word ptr wbl.ca+2
mov     word ptr sorca3+2,ax
mov     ax,word ptr wbl.ca+4
mov     word ptr sorca3+4,ax

mov     dx,70h                ;Ma, req id no wait with data pass, no xmit
                                ;count
mov     si,offset CODE:xmtpk3 ;xmt pkt buffer
mov     bx,xplen3             ;set lengths
mov     cx,bx

```

```

;retnoTx: mov     di,0ffffh      ;no TxProcess

```

```

; *****
call    PutTxData
; *****
mov     retsav,ax

```

```

    @print  XRmsg                ;/Ma
    @prx    4,retsav             ;/Ma
;    @print  crlf                ;/Ma
    mov     ax,retsav
    ret

```

```

xmit1:  endp

```

```

-----
rcvsome proc    near
-----

```

```

    following code to dump received packets for a fixed time

```

```

    @print  RSmsg

```

```

chkpk:  @kbdchk                ;key pressed?
        or     al,al
        jz     rdbfr
        jmp    wedone

```

```

;dbfr:  test    pklock,0fffh    ;got a pkt?
        jnz    lstpkt
        jmp    chkpk

```

```

lstpkt: test    pkerr,0fffh     ;any error
        jz     dmpk
        @print GEmsg
        @prx    4,pkerr
        @print  crlf
        mov     pklock,0
        inc     pkcnt
        jmp     chkpk

```

```

impk:   cmp     pklen,0
        jnz     pkok
        @print  ZPmsg
        mov     pklock,0
        inc     pkcnt
        jmp     chkpk

```

```

pkok:   cmp     pklen,256
        jle     dmok1
        mov     pklen,256      ;limit dump to 1st 256 bytes

```

```

inokl:
    @imprt    offset CODE:pkth1,0,pklen
    mov     pklock,0
    inc     pkcnt
    jmp     chkpk

```

```

redone:
    @print    REmsg
    mov     ax,0        ;a return code
    ret

```

```
rcvsome endp
```

```

; -----
;      RxProcess
; -----
RxProcess proc      near

```

```

    push    bx
    push    cx

```

```

    test    cs:pklock,0ffh
    jz      .getp

```

```
dontget:
```

```

    inc     pkcount
    mov     cx,0        ;zero length (just discard)
    jmp     goget

```

```
getp:
```

```

    ; At this point we could check es:di packet header data
    ; to make some decision on packet disposition

```

```

    ; lock our buffer and get packet data into it
    mov     cs:pklock,0ffh ;lock buff
    mov     cs:pkerr,0

```

```
goget:
```

```

    mov     ax,CODE
    mov     es,ax
    mov     di,offset CODE:pkthd    ;buffer
    or      dl,40h                  ;release buffer
    ; *****
    call    GetRxData
    ; *****
    jcxz    nolen
    mov     cs:pkerr,ax
    mov     cs:pklen,cx

```

```
nolen:
```

```

    pop     cx
    pop     bx
    ret

```

```
RxProcess endp
```

```

; -----
;      ExitRcvInt
; -----

```

```
ExitRcvInt proc      near
```

```
    iret
```



xlrcvint on id

-----  
; --- get and print WhoAmI statistics ---  
-----

dowho proc near

```
push    es
xor     dl,dl      ;adapter 0
; *****
call    WhoAmI
; *****
mov     retsav,ax
```

```
@print  WAmSg
@prx    4,retsav
@print  crlf
mov     ax,retsav
or      ax,ax
jz      wa_ok
mov     errcd,3
jmp     uninit
```

wa\_ok:

```
mov     si,di
mov     di,offset CODE:wbf
push    ds
```

```
push    ds
push    es
pop     ds
pop     es
mov     cx,24
cld
```

rep movsw ;copy who buffer

```
pop     ds
pop     es
```

call whodat ;print the WhoAmI data

```
; @print PAmSg
; mov     ah,8
; int     21h      ;wait for key
```

ret  
dowho endp

-----  
;---- print WhoAmI data -----  
whodat PROC near  
@print W00msg

;;; @dmprt <offset CODE:wbf>,0,48

```
@print W01msg
mov     cx,6
mov     bx,0
```

prtea:

```
push    bx
@prx    2,<word ptr [bx+offset 0]field 2-1>
pop     bx
inc     bx
loop    prtea
@print  crlf
```

```
@print  W02msg
@prx    2,<word ptr wbf.ver1-1>
@print  crlf
```

```
@print  W03msg
@prx    2,<word ptr wbf.ver2-1>
@print  crlf
```

```
@print  W04msg
@prx    2,<word ptr wbf.ver3-1>
@print  crlf
```

```
@print  W05msg
@prx    2,<word ptr wbf.ver4-1>
@print  crlf
```

```
@print  W06msg
@prx    2,<word ptr wbf.atyp-1>
@print  crlf
```

```
@print  W07msg
@prx    2,<word ptr wbf.astat-1>
@print  crlf
```

```
@print  W08msg
@prx    2,<word ptr wbf.bfrs-1>
@print  crlf
```

```
@print  W09msg
@prx    2,<word ptr wbf.nxb-1>
@print  crlf
```

```
@print  W10msg
@prx    4,<word ptr wbf.sxb>
@print  crlf
```

```
@print  W11msg
@prx    4,<word ptr wbf.xmtc+2>
@prx    4,<word ptr wbf.xmtc>
@print  crlf
```

```
@print  W12msg
@prx    4,<word ptr wbf.xmte+2>
@prx    4,<word ptr wbf.xmte>
@print  crlf
```

```
@print  W13msg
@prx    4,<word ptr wbf.xmtto+2>
@prx    4,<word ptr wbf.xmtto>
@print  crlf
```

```
@print  W14msg
@prx    4,<word ptr wbf.rcvc+2>
```

```

@prx 4, <word ptr wbf.rcve>
@print crlf

```

```

@print W15msg
@prx 4, <word ptr wbf.rcvbc+2>
@prx 4, <word ptr wbf.rcvbc>
@print crlf

```

```

@print W16msg
@prx 4, <word ptr wbf.rcve+2>
@prx 4, <word ptr wbf.rcve>
@print crlf

```

```

@print W17msg
@prx 4, <word ptr wbf.rtc+2>
@prx 4, <word ptr wbf.rtc>
@print crlf

```

```

@print W18msg
@prx 2, <word ptr wbf.xfmd-1>
@print crlf

```

```

@print W19msg
@prx 2, <word ptr wbf.wtmd-1>
@print crlf

```

```

@print W20msg
@prx 4, <word ptr wbf.extp>
@print crlf

```

```

@print W21msg /Ma
@prx 4, <word ptr wbf.xmtcol> /Ma
@print crlf /Ma

```

```

ret
:modat endp

```

---

```

savvecs proc near
push ds
push es
push si
push di
push cx

mov ax, ds
mov es, ax
xor ax, ax
mov ds, ax
mov cx, 22h*2 ;vectors 0 - 21h, 2 wds per
mov di, offset CODE:vectsv
xor si, si
cld
cli
rep movsw ;save 'em all
sti

pop cx
pop di
pop si

```

```

    pop     cx
    pop     dx
    ret
savvecs endp

```

```

-----
ixvecs proc     near
    push    es
    push    si
    push    di
    push    cx

    xor     ax,ax
    mov     es,ax
    mov     cx,22h*2      ;vectors 0 - 21h, 2 wds per
    mov     si,offset CODE:vectsv
    xor     di,di
    cld
    cli
    rep     movsw          ;restore 'em all
    sti

    pop     cx
    pop     di
    pop     si
    pop     es
    ret
fixvecs endp

```

```

; dmprt - produces dump listing, calling parameters are pushed on stack
;          (converted from a C routine)

```

```

; INPUTS:
; [bp+4] = data address
; [bp+6] = starting address for line headers
; [bp+8] = length of data to print

```

```

; OUTPUT:
; Dump listing to stdout device

```

```

-----
dmprt proc     near

    push    bp
    mov     bp,sp
    mov     bx,bp
    sub     bx,0ch          ;local vars
    mov     sp,bx
    push    si
    mov     ax,[bp+8]       ;len

1005c:  sub     dx,dx
    mov     cx,10h

10061:  div     cx
    mov     [bp-4],ax        ;lines

d0063:  mov     [bp-6],dx      ;rem

J0066:  mov     word ptr [bp-8],0    ;i

```

```

d00e0: mov     word ptr [bp-3ah],0      ;line
J0070: jmp     d0158

10073:
    push    dx
    mov     dl,cr                  ;000d
    mov     ah,2
    int     21h
    mov     dl,lf                  ;000A
    mov     ah,2
    int     21h
    mov     dl,' '
    mov     ah,2
    int     21h
    mov     dl,' '
    mov     ah,2
    int     21h
    pop     dx

    mov     ax,4
    push    ax
    mov     ax,[bp+6]              ;adr
    add     ax,[bp-8]              ;i
    push    ax
    call    prx
    add     sp,4                   ;0004
    push    dx
    mov     dl,' '
    mov     ah,2
    int     21h
    mov     dl,' '
    mov     ah,2
    int     21h
    pop     dx

    mov     word ptr [bp-0ch],0    ;j

d00c5: test    byte ptr [bp-0ch],3      ;j
    jnz     d00d5
    push    dx
    mov     dl,' '
    mov     ah,2
    int     21h
    pop     dx

100d5: mov     ax,2                    ;0002
    push    ax
    mov     bx,[bp-8]              ;i
    mov     si,[bp+4]              ;buf
    mov     ah,[bx+si]             ;buf[i]
    push    ax
    call    prx
    add     sp,4                   ;0004
    inc     word ptr [bp-8] ;i
    inc     word ptr [bp-0ch]      ;j

```

```

00f0:  crr      word ptr [bp-8],10h      ;
        jb      d00c0

        push   dx
        mov     dl,' '
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

        sub     word ptr [bp-8],10h      ;i,0010
        mov     word ptr [bp-0ch],0      ;j

;do ascii
d0113:  mov     bx,[bp-8]      ;i
        mov     si,[bp+4]      ;buf
        push    dx
        mov     dl,[bx+si]      ;buf[i]
        cmp     dl,' '
        jnb     d013f
        cmp     dl,7fh
        jnb     d0142

d013f:  mov     dl,'.'      ;002e

d0142:  mov     ah,2
        int     21h
        pop     dx

        inc     word ptr [bp-8] ;i
        inc     word ptr [bp-0ch] ;j
        cmp     word ptr [bp-0ch],10h ;0010
        jnb     d0113
        inc     word ptr [bp-0ah] ;line

d0158:  mov     ax,[bp-4]      ;lines
        cmp     [bp-0ah],ax      ;line
        jnb     d0163
        jmp     d0073

d0163:  cmp     word ptr [bp-6],0      ;rem
        jnz     d016c
        jmp     d0272

d016c:  push    dx
        mov     dl,cr      ;000d
        mov     ah,2
        int     21h
        mov     dl,lf      ;000a
        mov     ah,2
        int     21h
        mov     dl,' '
        mov     ah,2

```

```

int    21h
mov    dl,' '
mov    ah,2
int    21h
pop    dx

```

```

mov    ax,4            ;0008
push   ax
mov     ax,[bp+6]      ;adr
add     ax,[bp-8]      ;i
push   ax
call    prx
add     sp,4           ;0004
push   dx
mov     dl,' '
mov     ah,2
int     21h
mov     dl,' '
mov     ah,2
int     21h
pop     dx

```

```

mov     word ptr [bp-0ch],0    ;j
jmp     short  d01c3

```

```

d0198: test    byte ptr [bp-0ch],3    ;j
        jnz    d01a8
        push   dx
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

```

```

d01a8: mov     ax,2            ;0002
        push   ax
        mov     bx,[bp-8]      ;i
        mov     si,[bp+4]      ;buf
        mov     ah,[bx+si]     ;buf[i]
        push   ax
        call    prx
        add     sp,4           ;0004
        inc     word ptr [bp-8] ;i
        inc     word ptr [bp-0ch] ;j

```

```

d01c3: mov     ax,[bp-6]        ;rem
        cmp     [bp-0ch],ax    ;j
        jb     d0198
        jmp     short  d01f4

```

```

d01cd: test    byte ptr [bp-0ch],3    ;j
        jnz    d01dd
        push   dx
        mov     dl,' '
        mov     ah,2
        int     21h
        pop     dx

```

```

:01d1:      push    dx
            mov     dl,','
            mov     ah,2
            int     21h
            mov     dl,','
            mov     ah,2
            int     21h
            pop     dx

            inc     word ptr [bp-0ch]    ;j

d01f4:      cmp     word ptr [bp-0ch],10h    ;0010
            jnb     d01cd
            push    dx
            mov     dl,','
            mov     ah,2
            int     21h
            mov     dl,','
            mov     ah,2
            int     21h
            pop     dx

            mov     ax,[bp-6]             ;rem
            sub     [bp-8],ax             ;i
            mov     word ptr [bp-0ch],0    ;j

;do ascii
d0219:      mov     ax,[bp-6]             ;rem
            cmp     [bp-0ch],ax           ;j
            jnb     d026c
            mov     bx,[bp-8]             ;i
            mov     si,[bp+4]             ;buf
            push    dx
            mov     dl,[bx+si]            ;buf[i]
            cmp     dl,','
            jnb     d024d
            cmp     dl,7fh
            jnb     d0250

d024d:      mov     dl,','                ;002e

d0250:      mov     ah,2
            int     21h
            pop     dx

            inc     word ptr [bp-8] ;i
            inc     word ptr [bp-0ch] ;j
            jmp     short d0219

d025f:      push    dx
            mov     dl,','
            mov     ah,2
            int     21h
            pop     dx

```



```

;-----
0026c: cmp     word ptr [bp-0c],10h    ;0010
        jnb     d0251

00272:
        push    dx
        mov     dl,cr              ;000d
        mov     ah,2
        int     21h
        mov     dl,1f              ;000a
        mov     ah,2
        int     21h
        pop     dx

        pop     si
        mov     sp,bp
        pop     bp
        ret

3mppt  endp

```

```

;-----
;   prx - routine to print a hex value from binary data up to word length
;   INPUTS:
;   [bp+4] = binary data to convert
;   [bp+6] = number of bytes to print (1 to 4)
;-----

```

```

prx    proc    near

        push    bp
        mov     bp,sp
        mov     bx,bp
        sub     bx,4              ;local space
        mov     sp,bx

        push    si
        push    dx
        push    cx
        push    ds
        mov     ax,ss              ;make temp buf accessible
        mov     ds,ax
        lea     bx,[bp-4]         ;temp buffer address
        mov     dx,[bp+4]         ;data to cvrt
        call    wtoa
        mov     cx,[bp+6]         ;char count to print
        xor     si,si

prx1:   mov     dl,[bp+si-4]       ;get a byte
        mov     ah,2
        int     21h              ;print it
        inc     si
        loop    prx1

        pop     ds
        pop     cx
        pop     dx
        pop     si
        mov     sp,bp
        pop     bp

```

```

;-----
; CONVERT WORD TO ASCII HEX

```

```

; Calling sequence:

```

```

; mov     dx,word      ;word to convert
; mov     bx,offset out ;where to put output
; call    wtoa
;

```

```

; ds:bx needs 4 bytes for result
;-----

```

```

wtoa    proc    near
        push    ax
        push    bx
        push    cx
        push    dx
        push    si
        mov     si,4          ;digits per word

wtoa01:  mov     al,dl          ;get a digit
        mov     cl,4
        shr     dx,cl         ;strip the digit
        and     al,0fh        ;keep low nibble
        add     al,090h
        daa
        adc     al,040h
        daa
        dec     si            ;count the digit
        mov     [bx+si],al     ;store the digit
        jnz     wtoa01
        pop     si
        pop     dx
        pop     cx
        pop     bx
        pop     ax
        ret

wtoa    endp

RCODE   ENDS
        END tstrx7          ;Ma

```